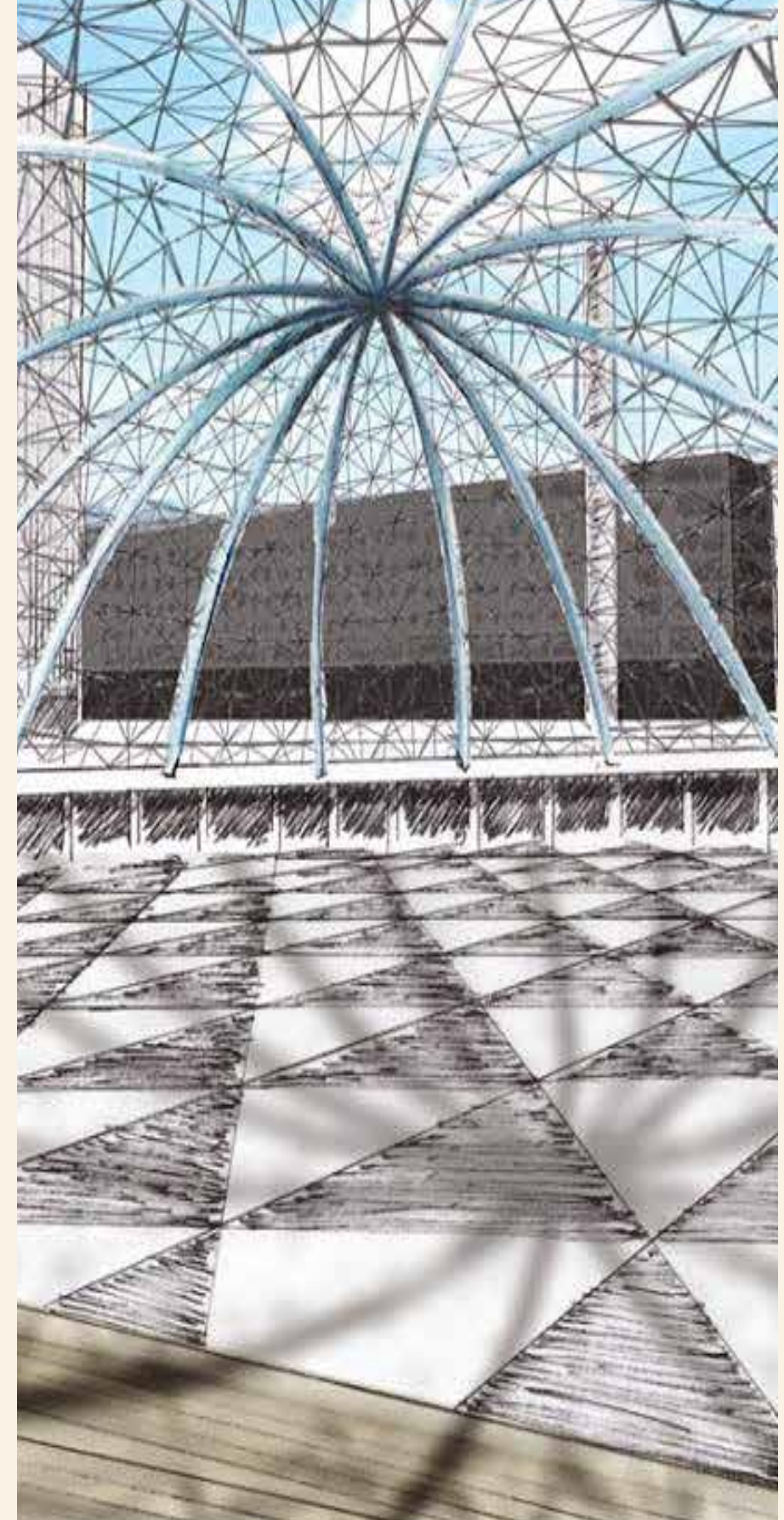


Portfolio

Resume	1
Sirkeci Transportation Hub	2
Şekerpinar Collective Housing	6
Karaköy Hotel Design	11
Stockholm Movable Islands	14
Touch Me Not	15
Old Halic Bridge - Plug & Play	16
Drawings	17



ADDRESS:

NATIONALITY:

HOMETOWN:

DATE OF BIRTH:

E-MAIL:

TEL:

ABOUT ME

I was born in Bagdat and raised in Istanbul. Arts have always been part of my life since my childhood. I have been interested in architecture and how furnitures are built and change places. I'm also interested in different kinds of arts like photography, dance, drawing, music, painting ...

Since young age i started drawing and painting differ ent style of houses and changed the location of furnitures in my house and my own room.

I love traveling and discovering different cities, coun tries. Seeing another country develops my imagination and feeds my brain for new and original ideas. Architecture amazes me all the time when i saw different or historical places. That's the reason why i chose architecture as a profession.

Architecture has brought out the dichotomy of my per sonality allowing me to get engaged both creatively and scientifically with the aesthetic and functional aspects of design.

My goal is to become a succesful interior designer who is able to dream and create comfortable , practical areas for my clients.

LANGUAGES

Turkish (Native), Arabic (Native), English (Advanced), French (Intermediate), Spanish (Beginner)

EDUCATION

Yildiz Technical University, Istanbul,Turkey 2012 – 2017
Bachelor Degree/ Architecture

Universidad de Alicante, Alicante, Spain 2014
Erasmus Program/ Architecture

Lycée Saint Michel, Istanbul, Turkey 2007 – 2012
Highschool

Work Experience

Erginoğlu& Çalışlar Design Office 2017 - Present
Intern/ Architecture Assistant

Ofton Insaat 2016
Intern/ Architecture Assistant

Baez Manuel Studio Workshop, Alicante, Spain 2015
Editor Assistant & Styling

Pera Construction 2014
Intern/•Architecture Assistant
•Autocad Drawings
•Analyzing Project Ideas

COMPUTER SKILLS

- Autocad (Advanced)
- Microsoft Office (Advanced)
- Adobe Photoshop (Advanced)
- Sketchup (Advanced)
- Revit (Beginner)

HOBBIES

- Pilates
- Yoga
- Dance

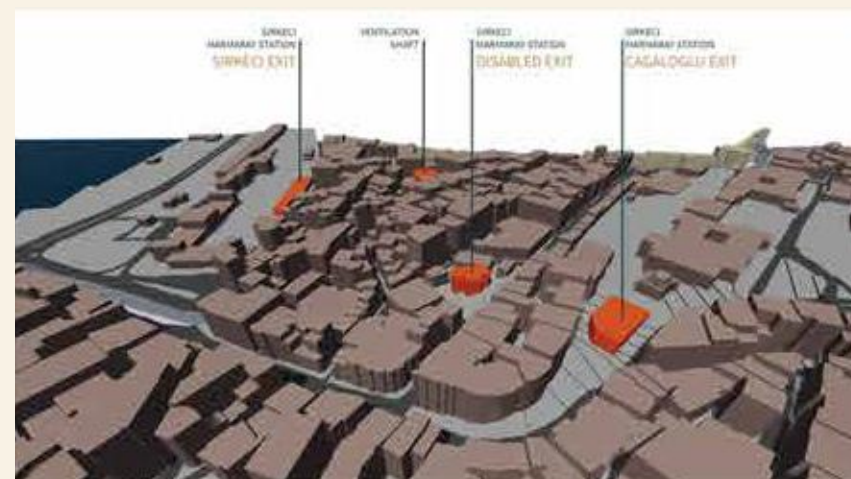
SIRKECI TRANSPORTATION HUB

Before the existing building the project area was a small square which was relieving the area from the crowded people and the buildings, so my aim in my design is to bring the relieving space again to the area and make useful spaces to the metro station users.

I took advantage from the elevation difference while designing and made two small squares for the users.

CURRENT SITUATION

Existing building is not suitable to the area because the buildings in the neighborhood are very close to each other and the station makes the center narrow.

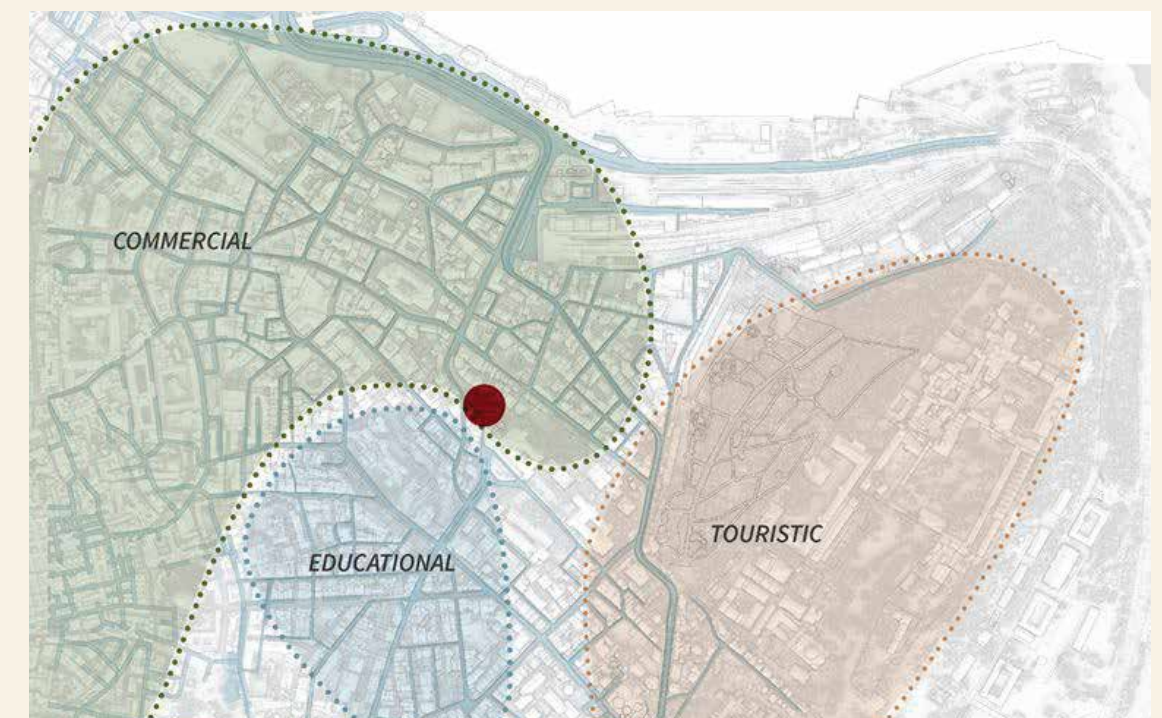


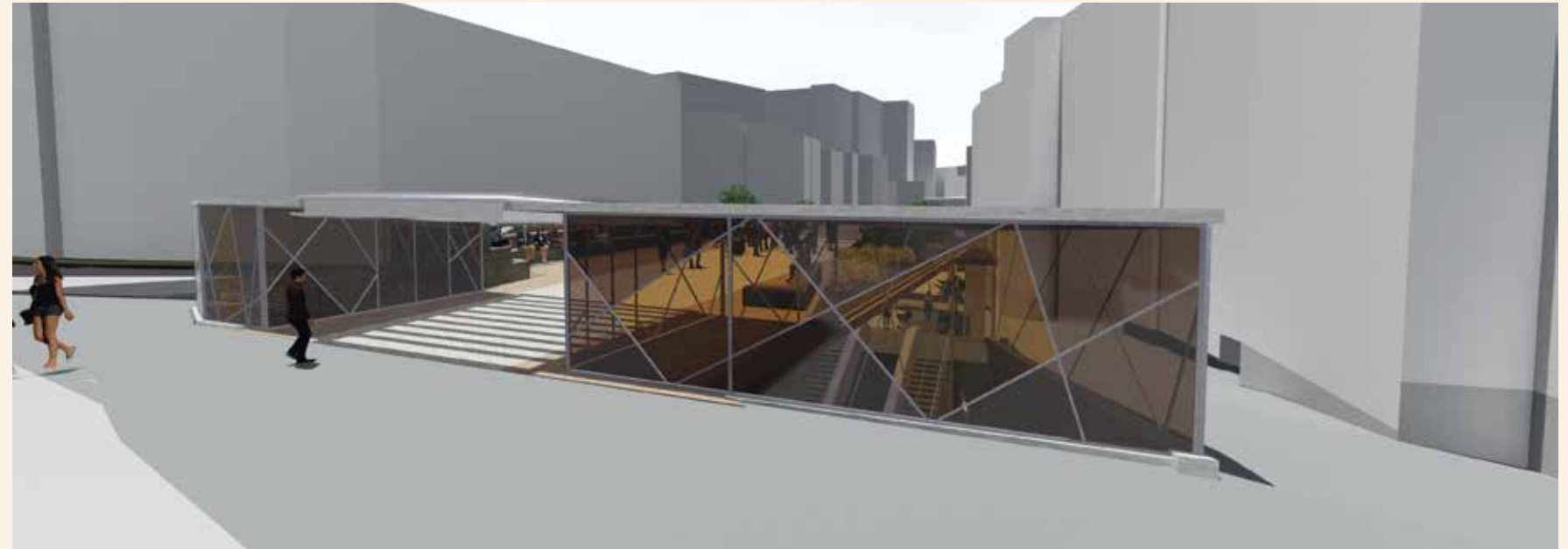
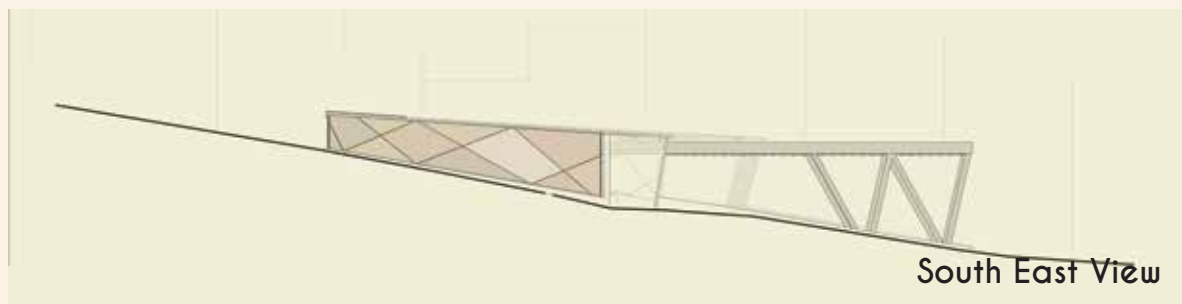
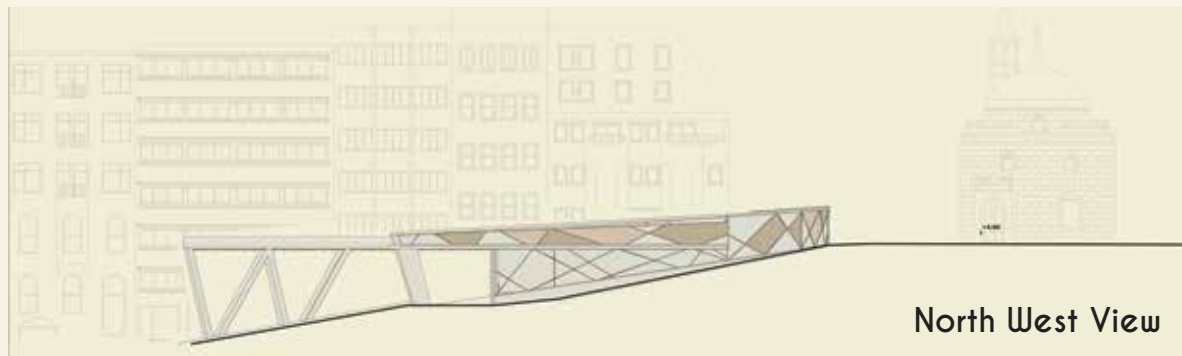
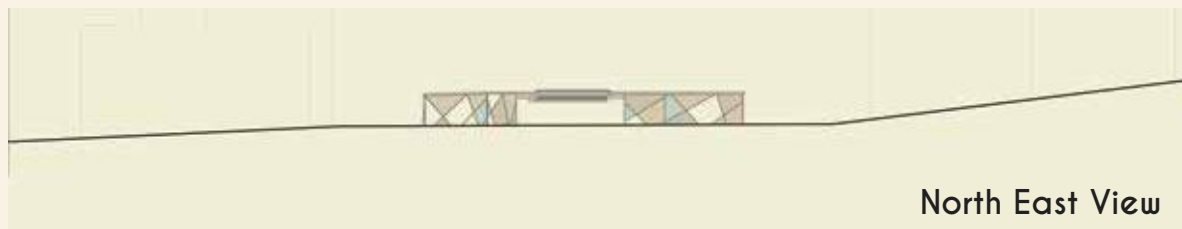
PROJECT AREA

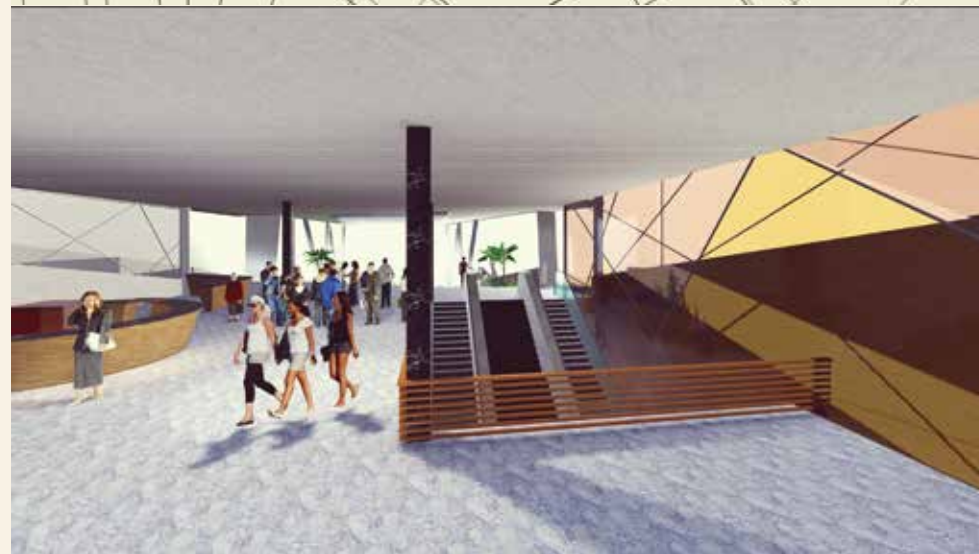
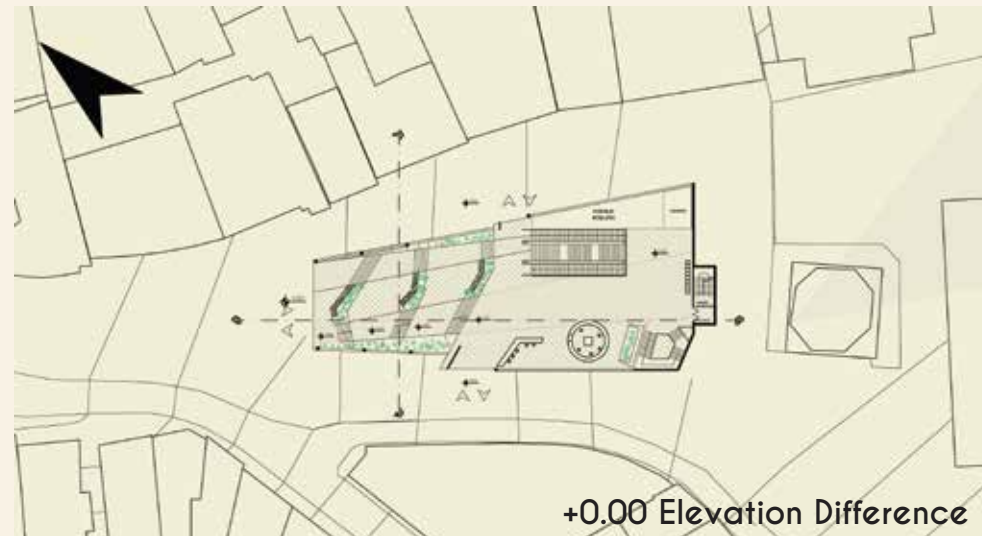
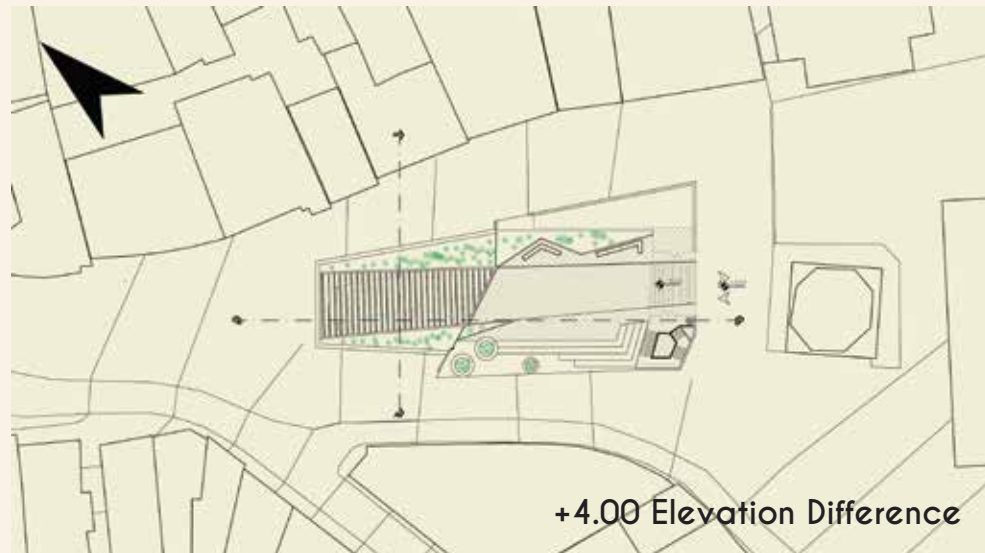
Famous as the terminating point for the Orient Express, Sirkeci remains one of the main travel hubs for Istanbul, connecting suburban train, tram and ferry systems. Moreover, this is the terminal of the suburban railway line leading to Halkalı along the Marmara shore. The Marmaray project, an underwater railway tunnel built under the Bosphorus connecting the European and Asian networks also serve this area.

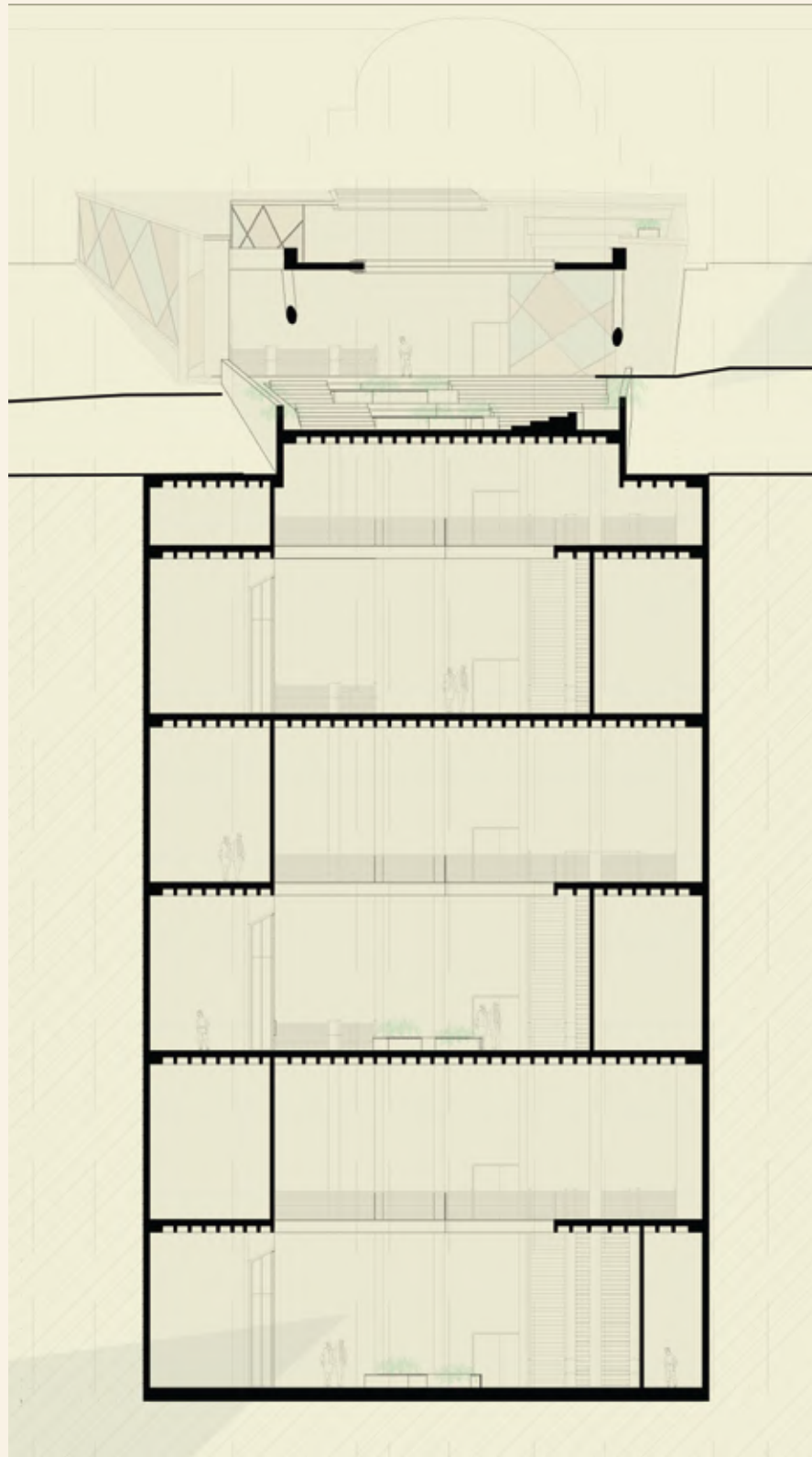
The project area is between 3 important zones : educational, touristic and commercial,

Because of that there is a large crowd of people in the area.

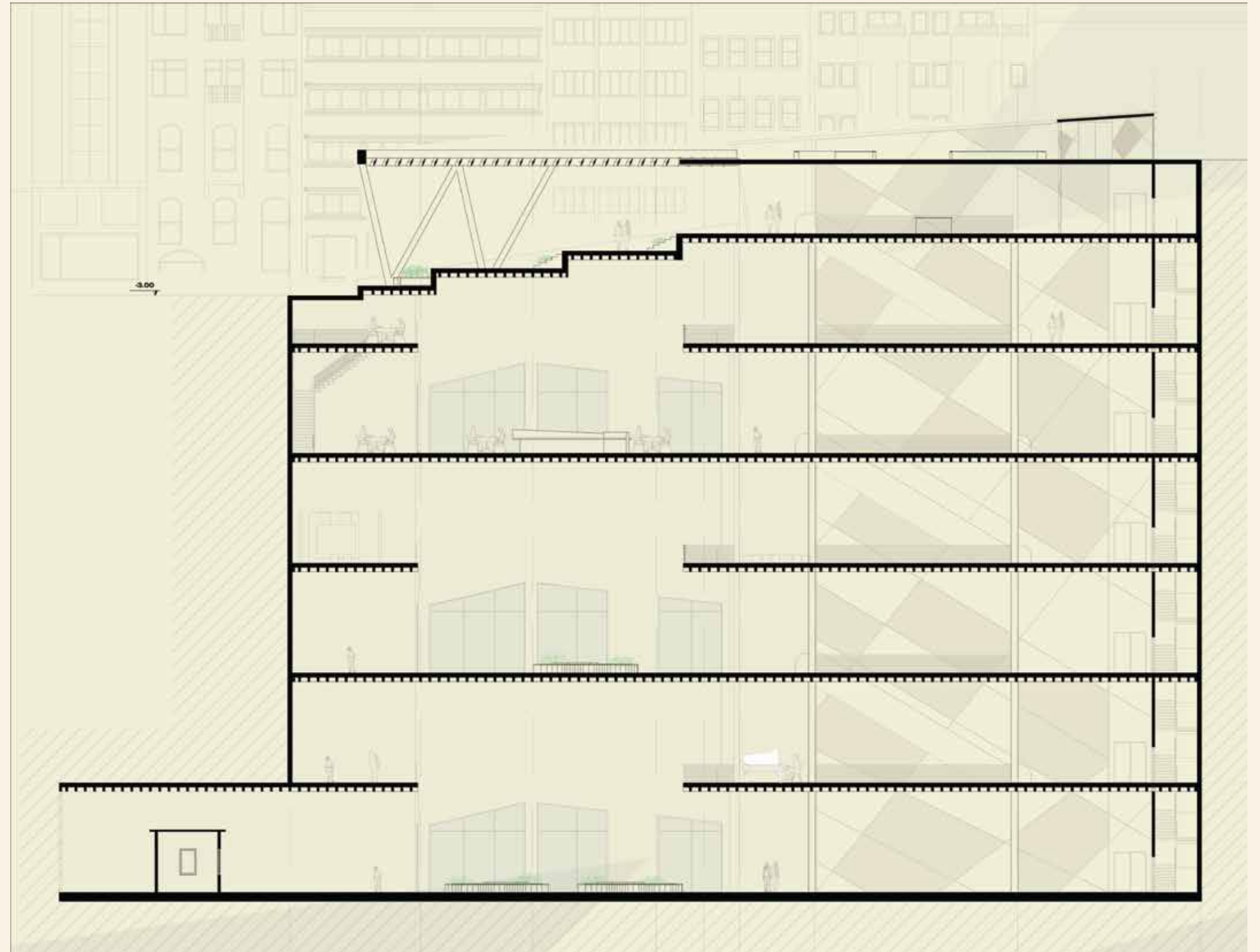






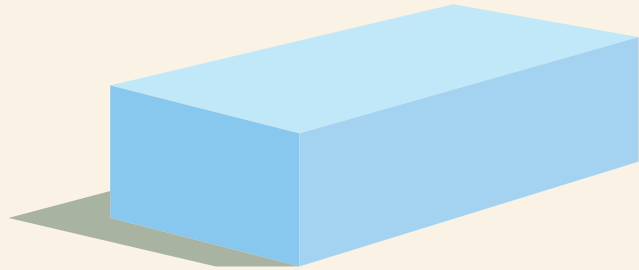


A-A Section

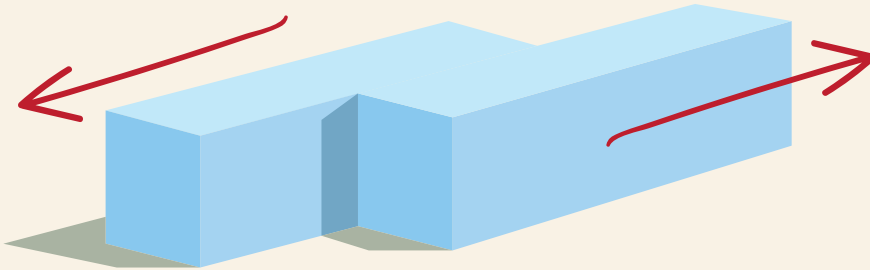


B-B Section

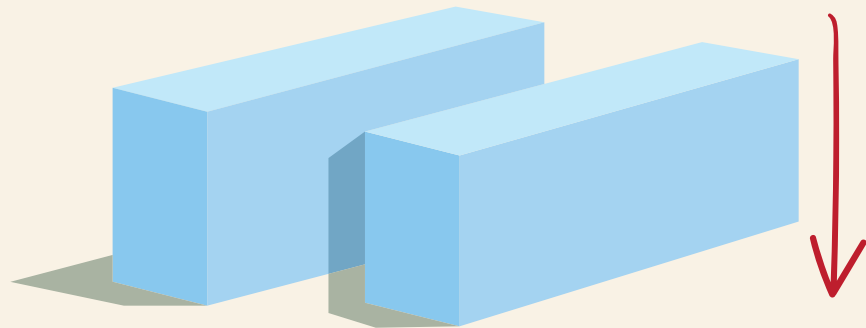
DIAGRAM OF CONCEPT



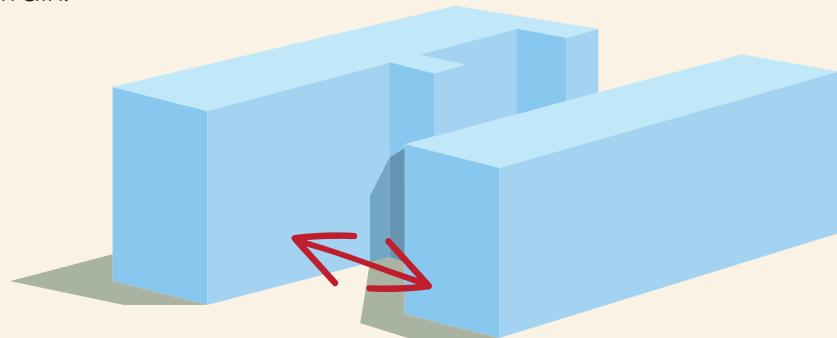
I started to my concept with a box.



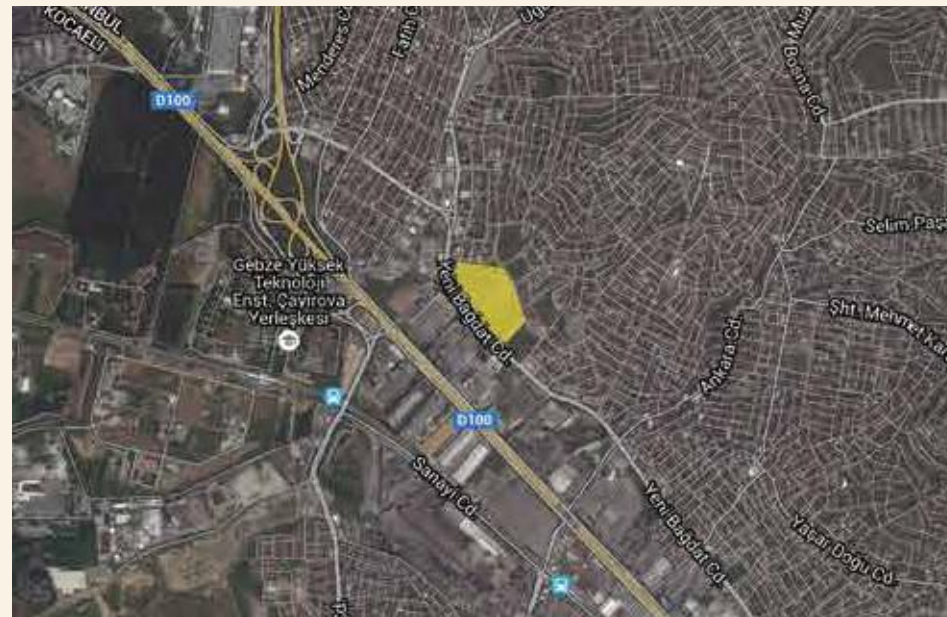
Then I divide it to half and move the parts opposite directions.



Due to the height difference of site, I suit the parts to the terrain.

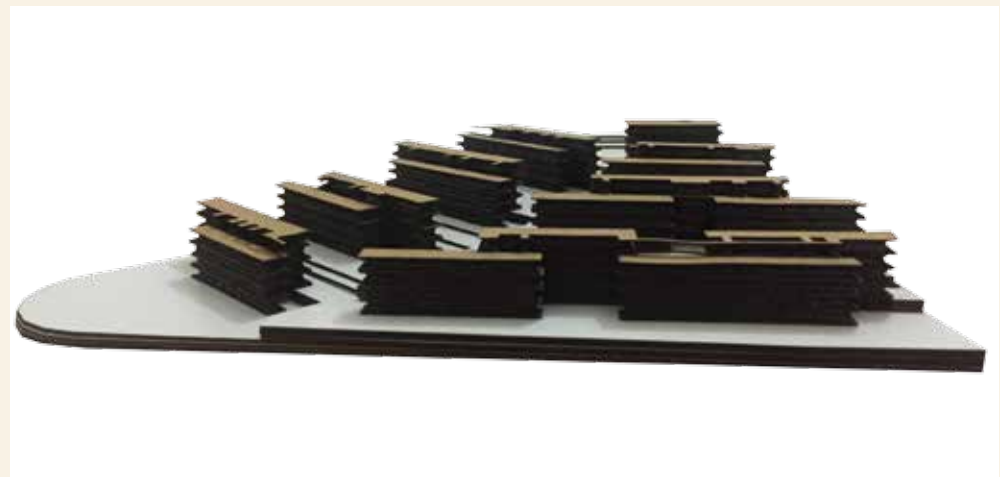
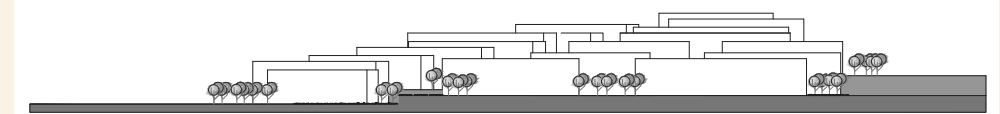
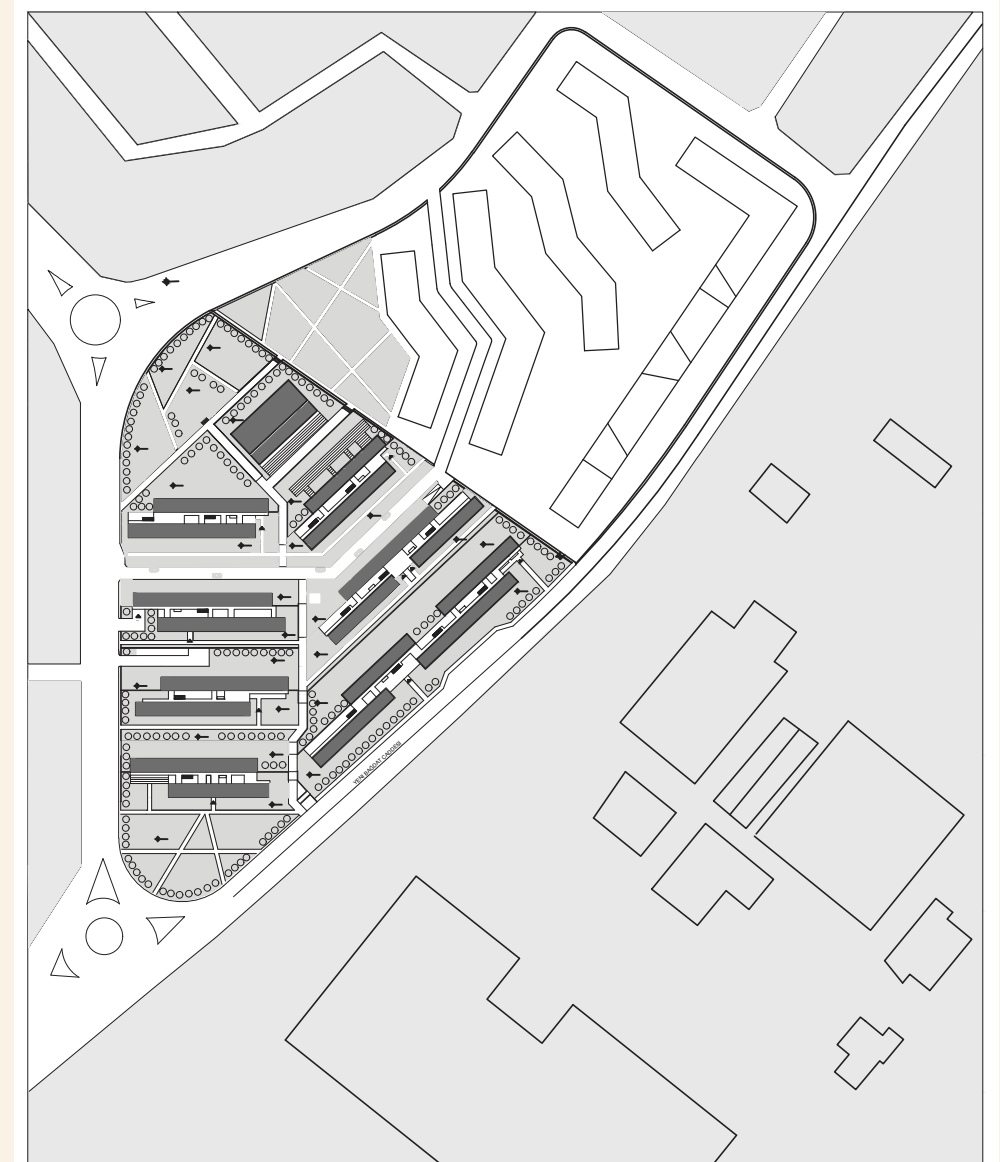


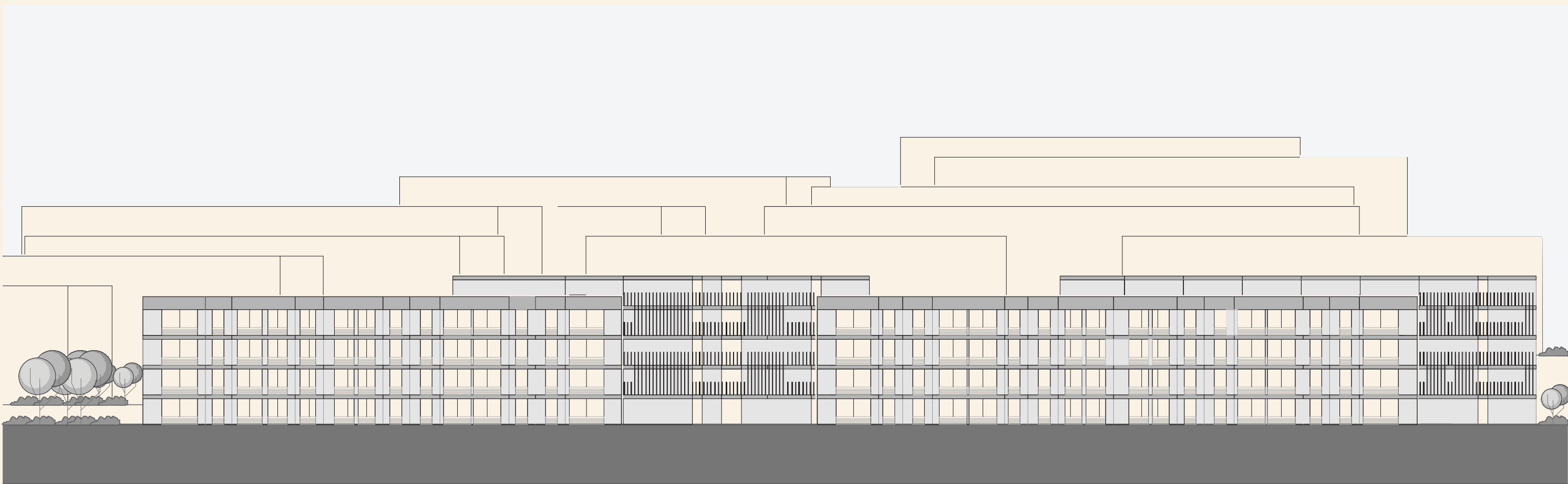
Finally, I left some space between the parts by moving them and connect them with corridors. and Bridges Open corridors will be used for maximum daylight efficacy. The roof of lower building will also be used as terrace.



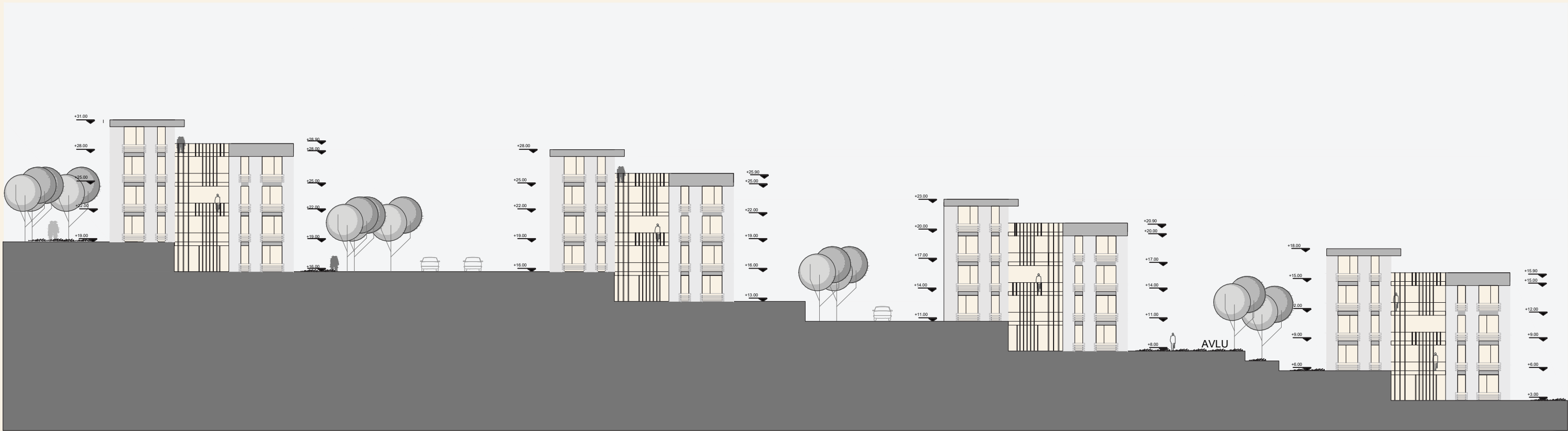
SEKERPINAR COLLECTIVE HOUSING

The project is located in şekerpınar where all the factories are , my aim in this project to design houses to the workers who come from abroad İstanbul with their family to work in the factories. The main aim of the design is to make the living conditions of the workers good. while designing i tried to design places with the maximum of lighting and desgin places wich the workers and the their family can make social activities.

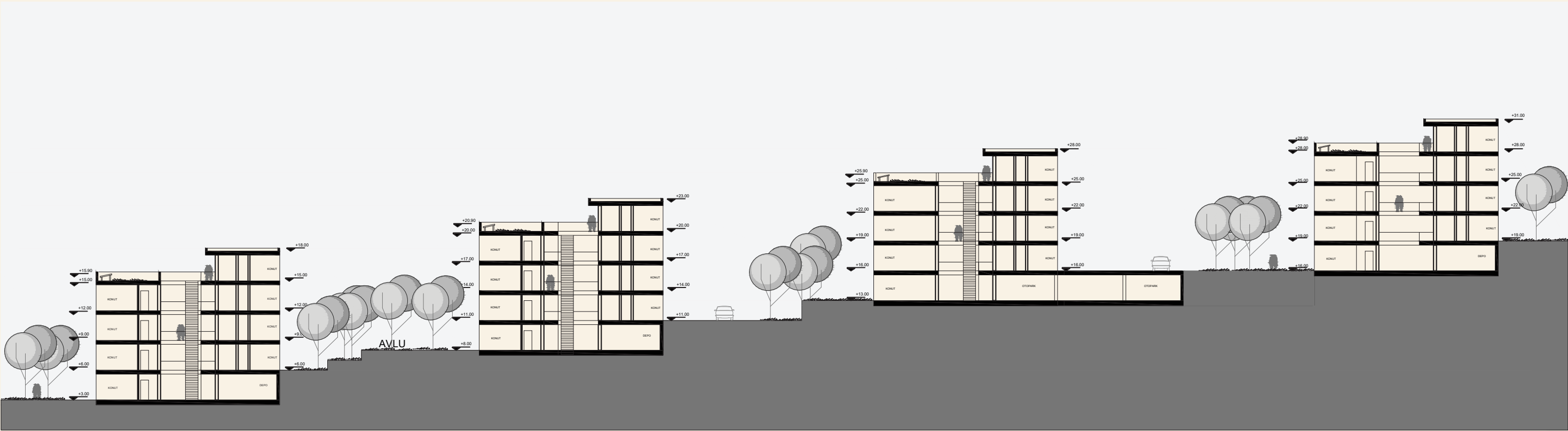




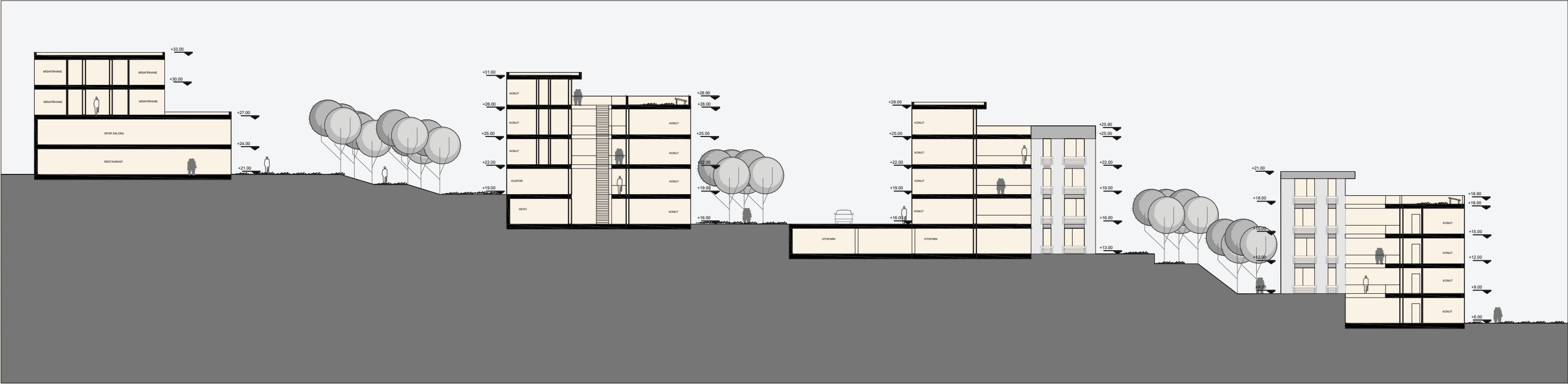
Yeni Bagdat Street View



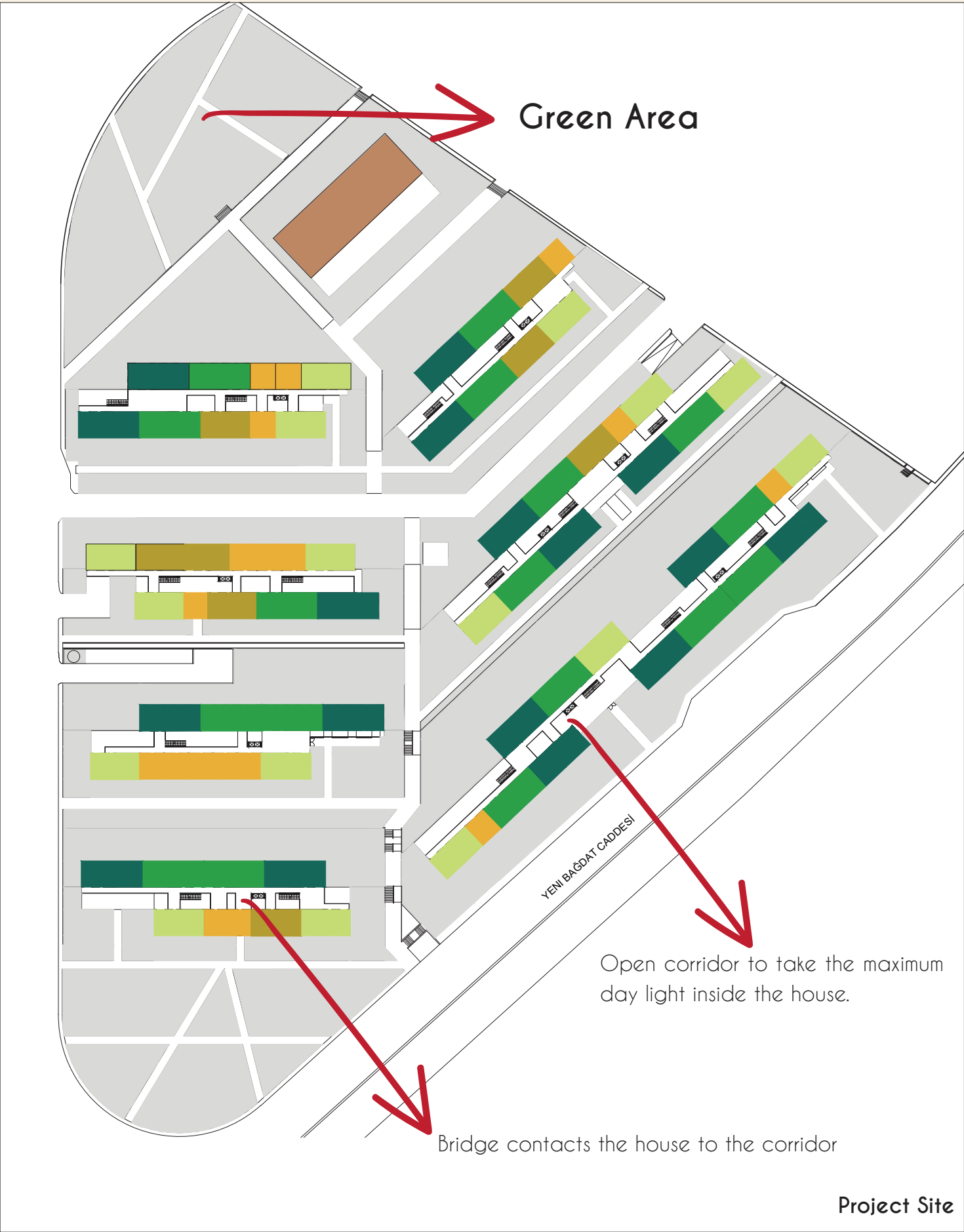
North View



A-A Section



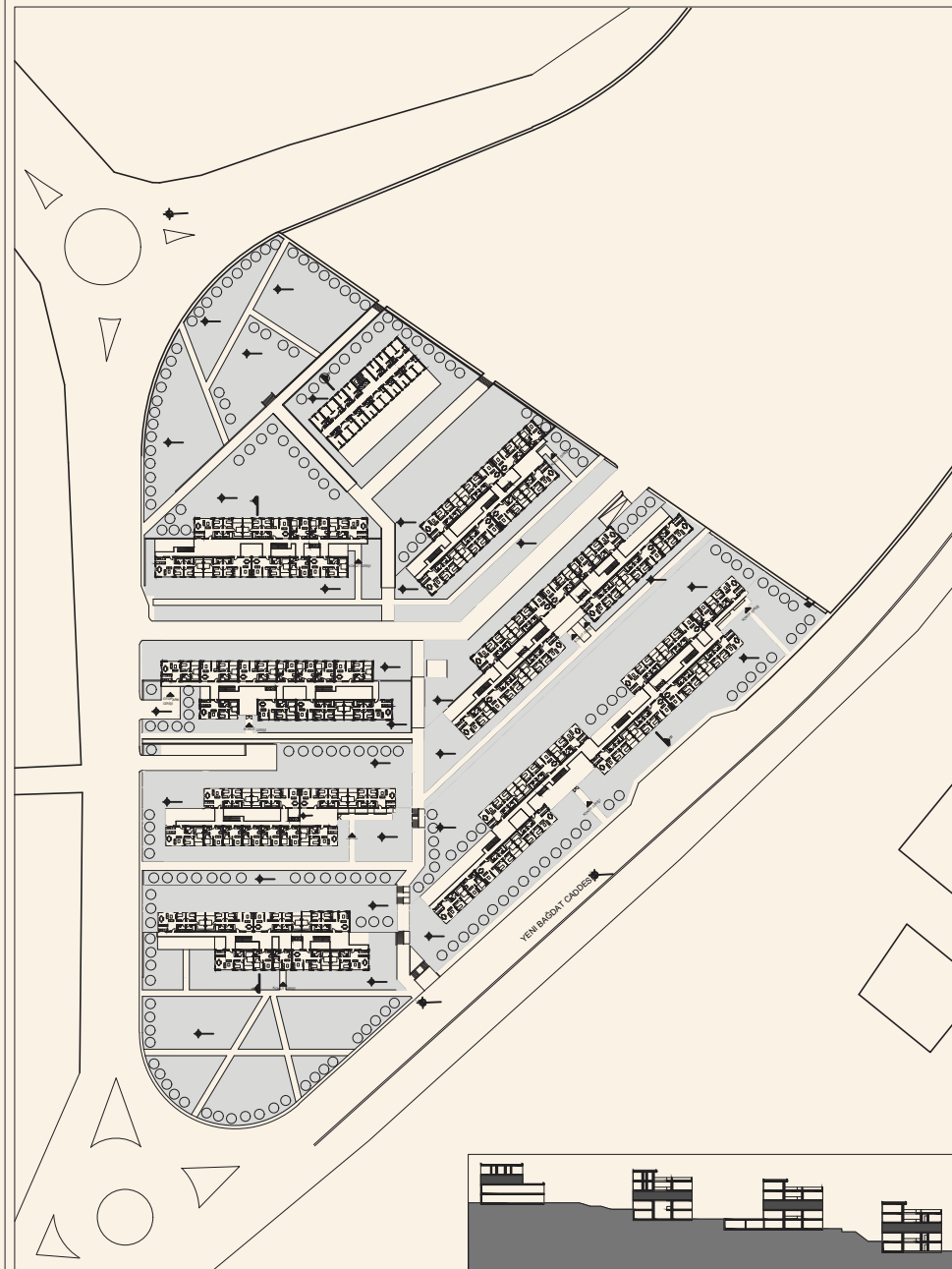
B-B Section



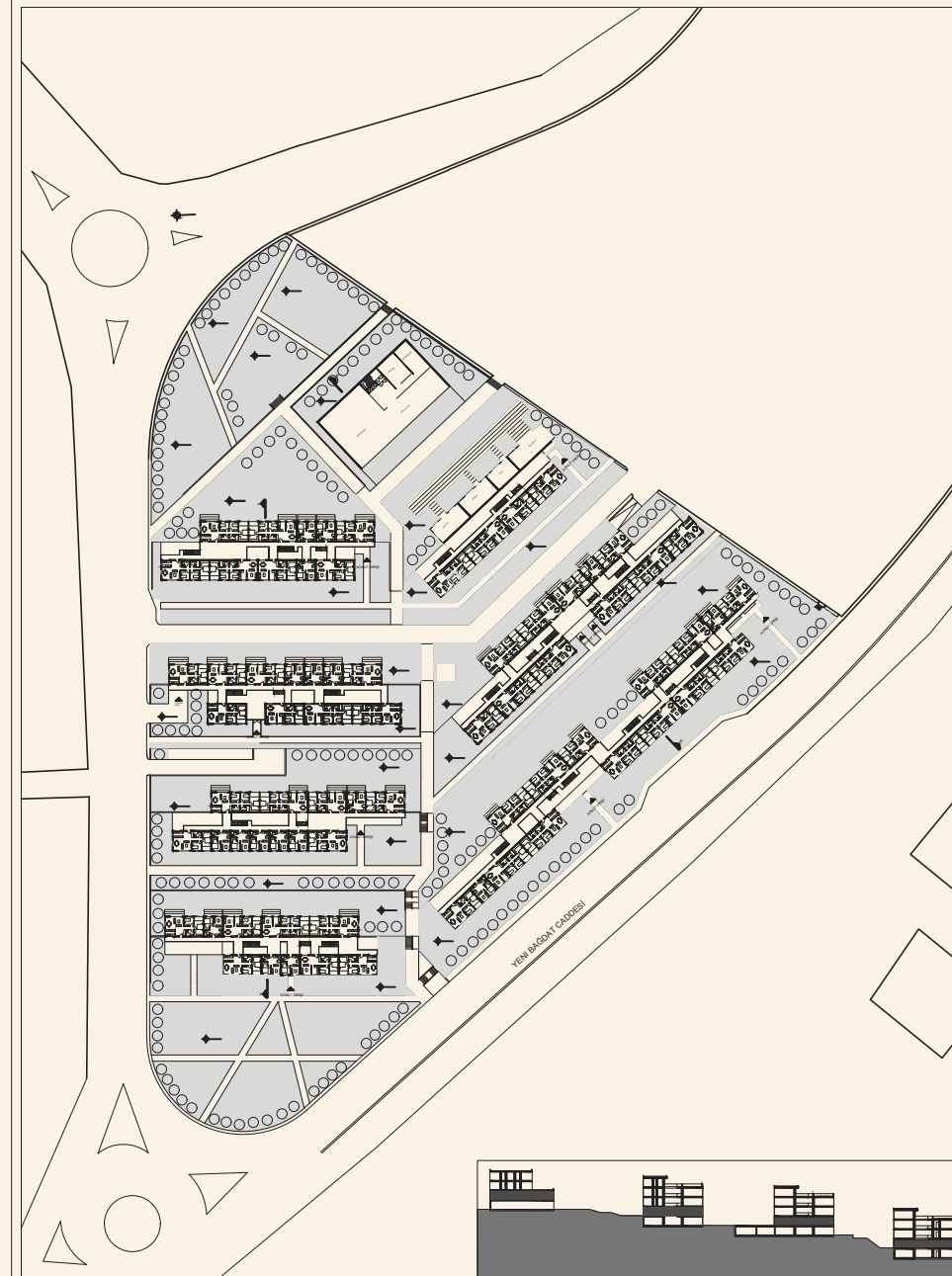
Floor Plans



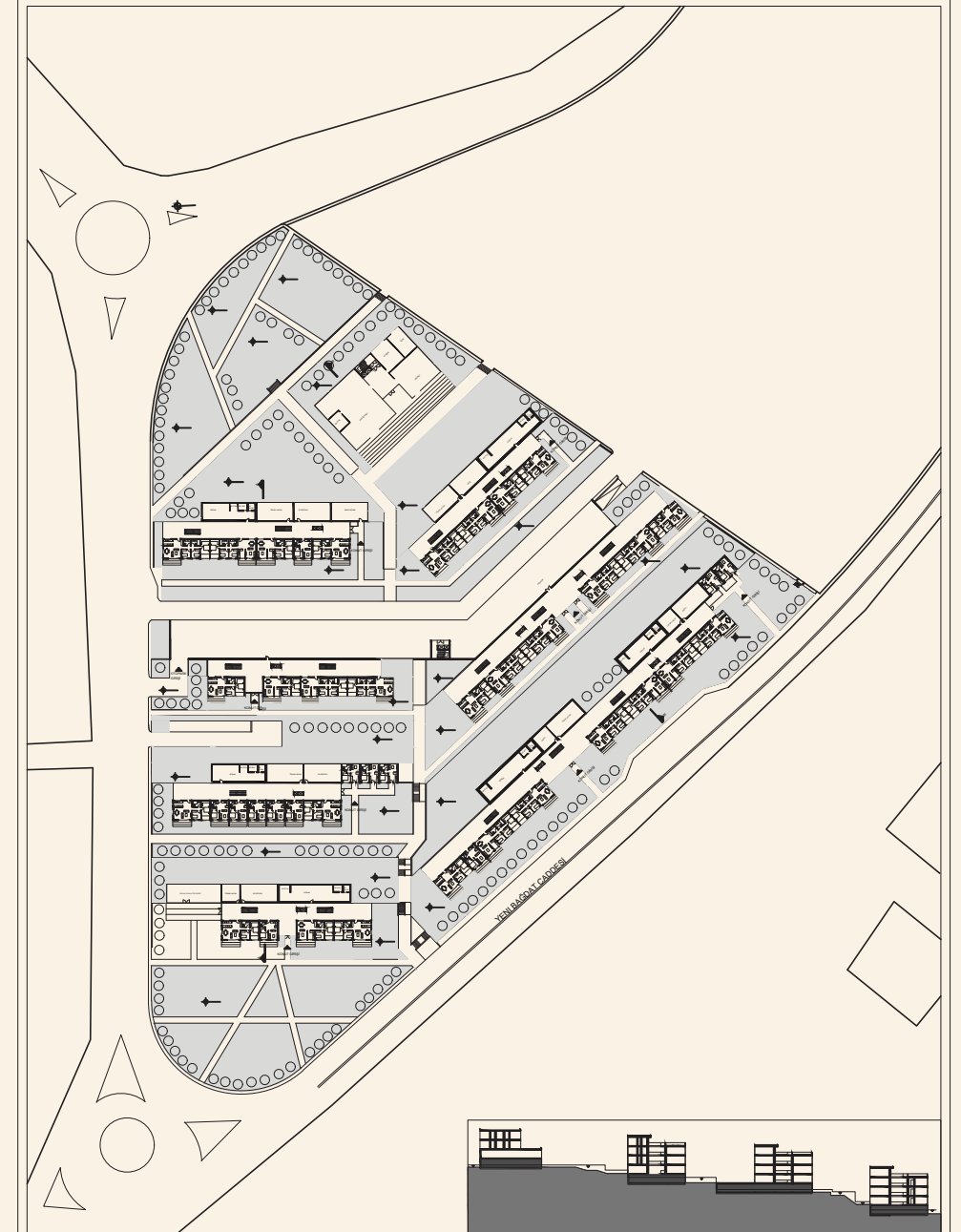
1st Floor Plan

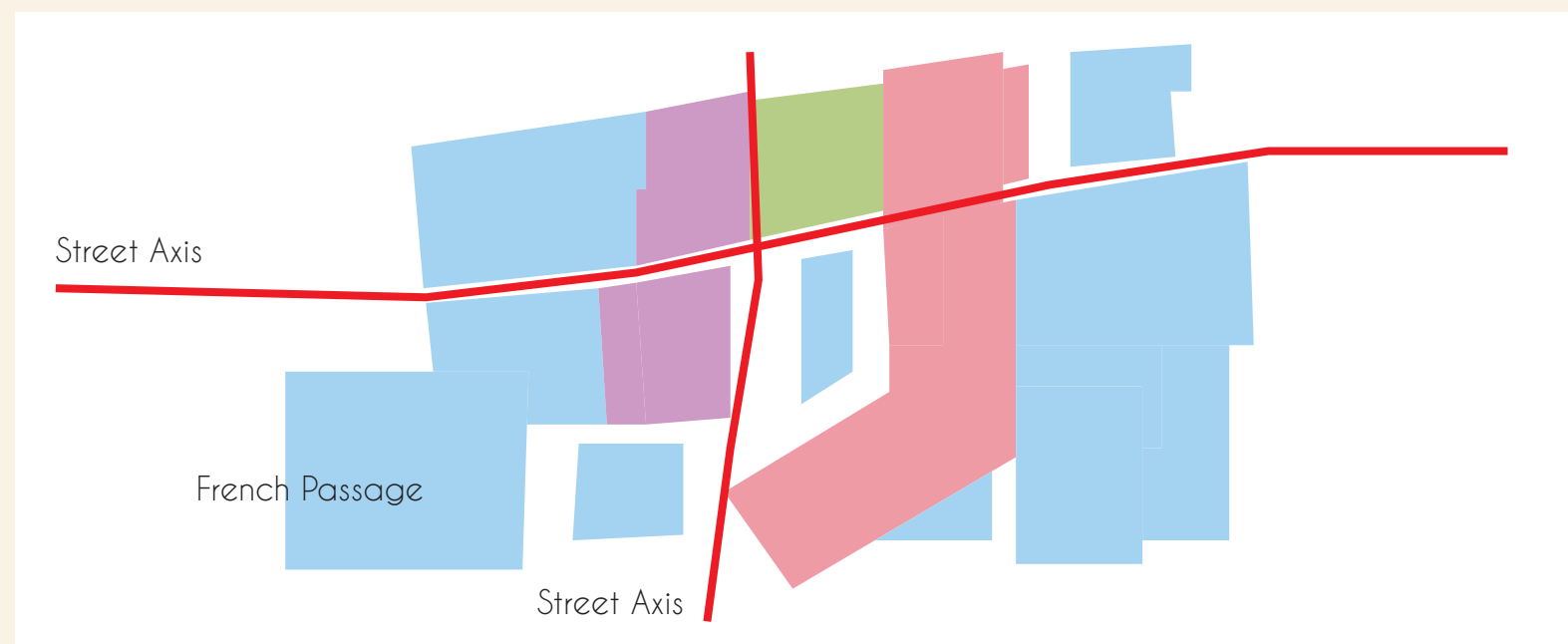
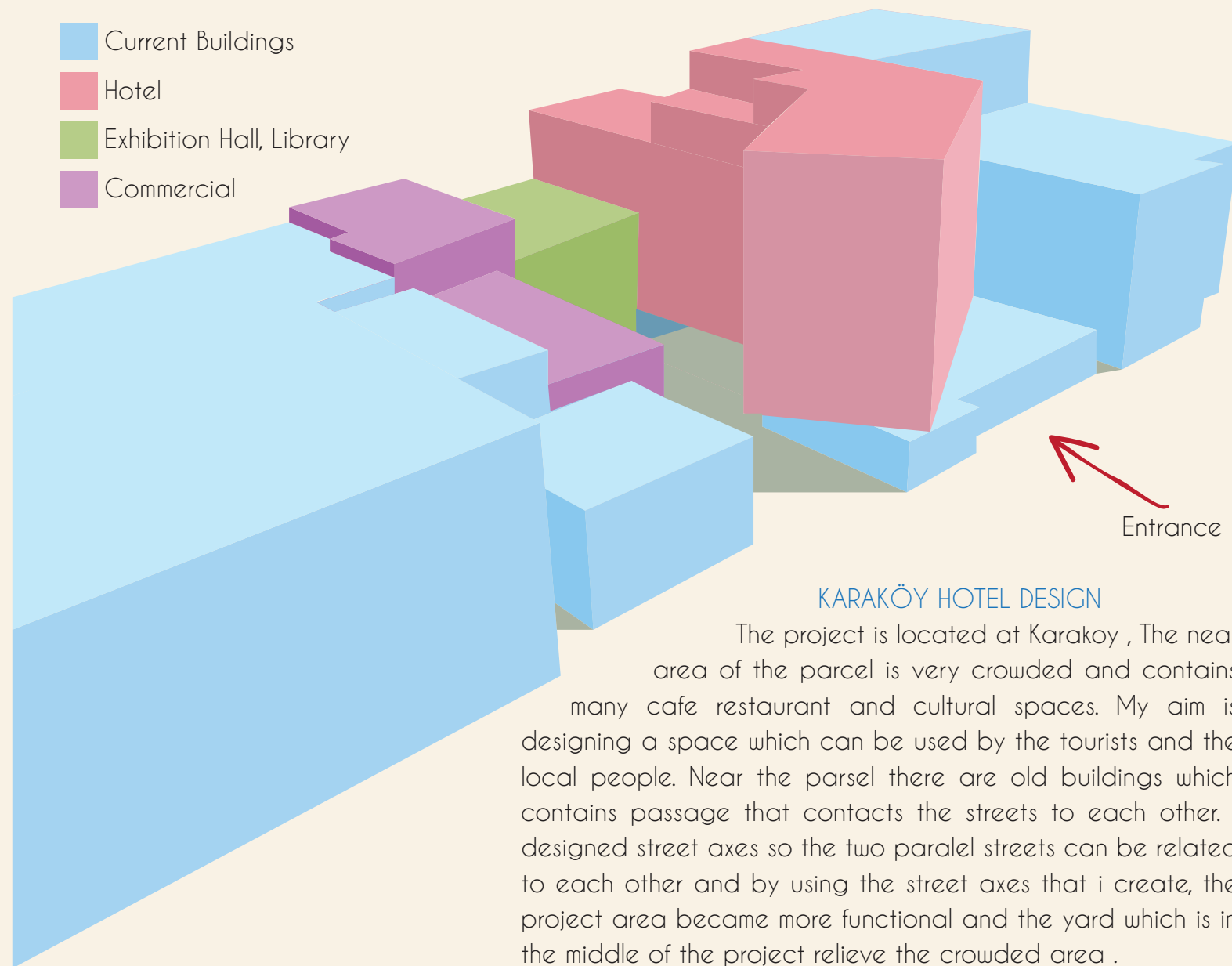


Entrance Floor Plan



Basement Floor Plan



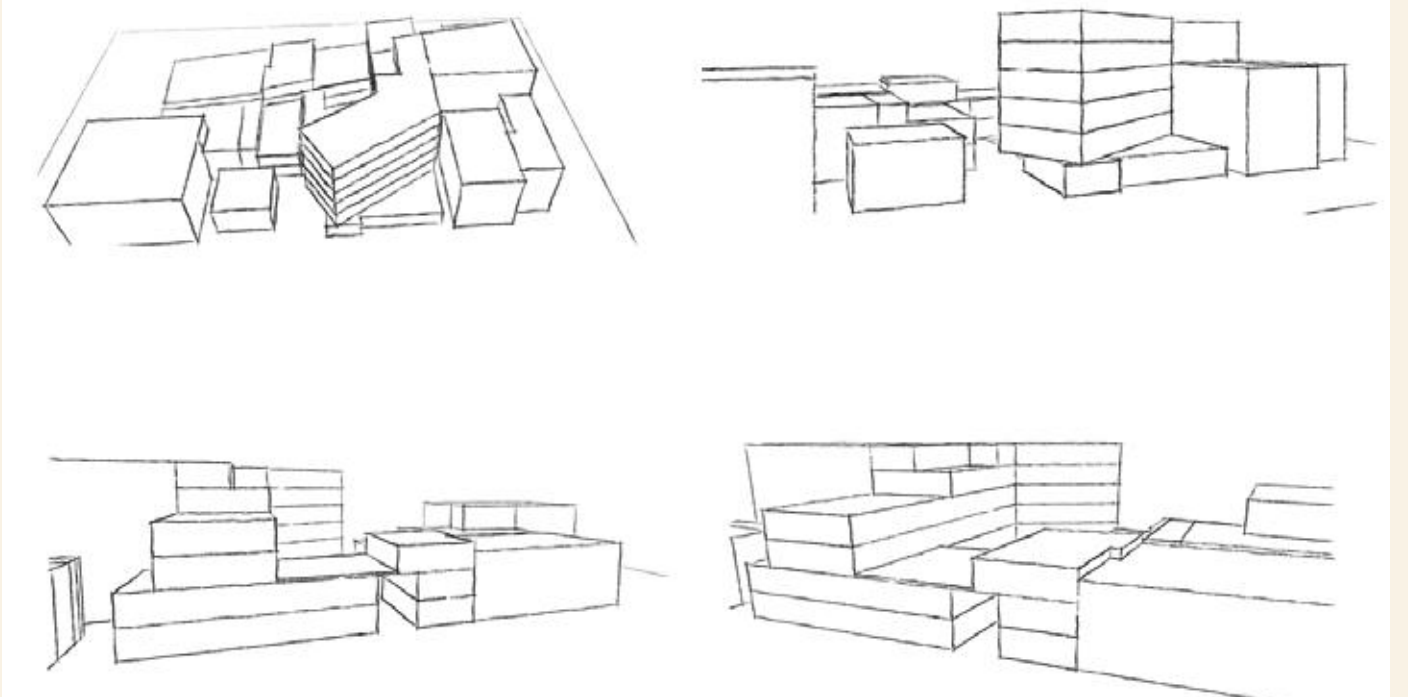


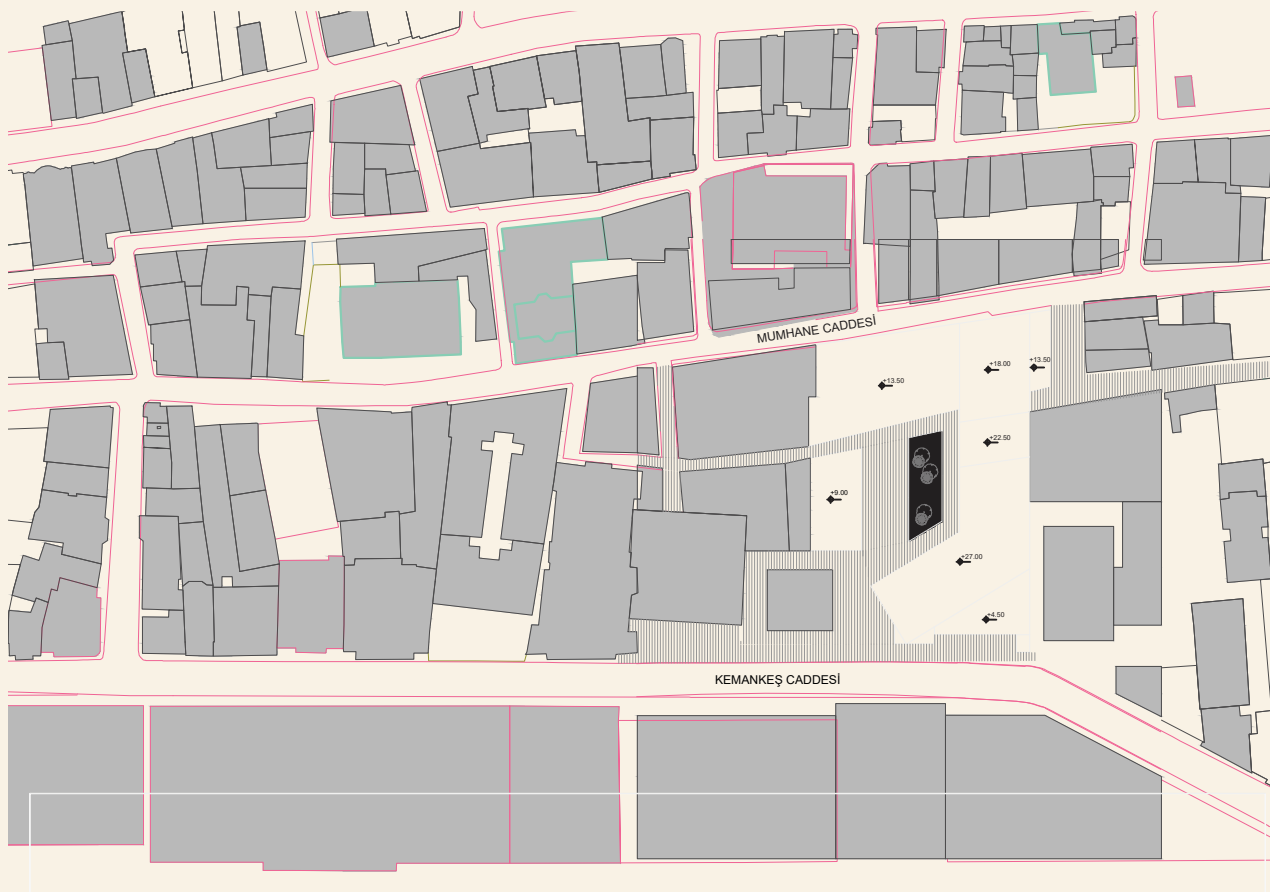
PROJECT AREA

Karaköy, the modern name for ancient Galata, is a commercial neighborhood in the Beyoğlu district of Istanbul, Turkey, located at the northern part of the Golden Horn mouth on the European side of Bosphorus.

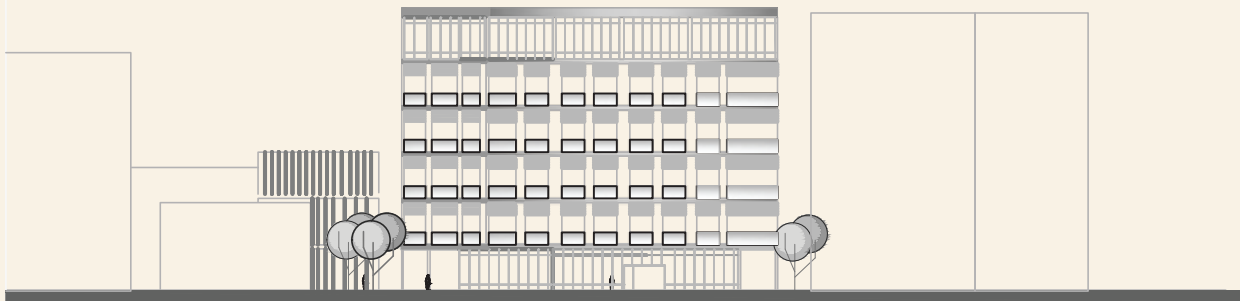
Karaköy is one of the oldest and most historic districts of the city, and is today an important commercial center and transport hub. The location is connected with the surrounding neighborhoods through streets originating from Karaköy Square. The Galata Bridge links Karaköy to Eminönü in the southwest, Tersane Street to Azapkapı in the west, Voyvoda Street to Şişhane in the northwest, the steeply sloping Yüksek Kaldırım Street to Beyoğlu in the north, Kemeraltı Street and Necatibey Street to Tophane in the northeast.

SKETCHES

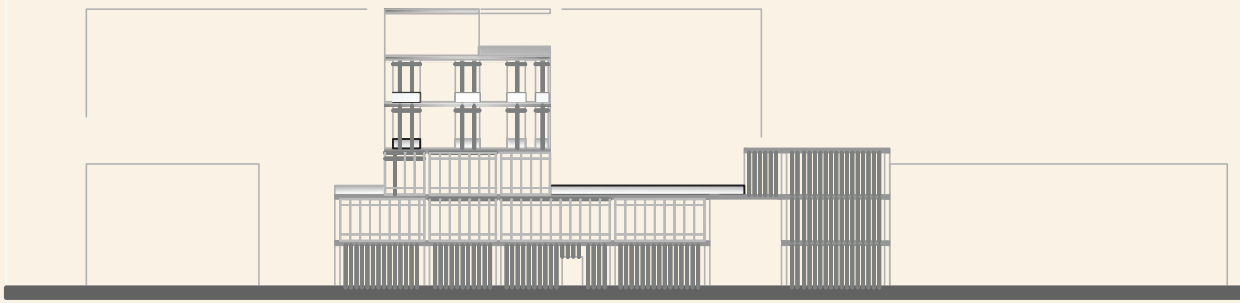




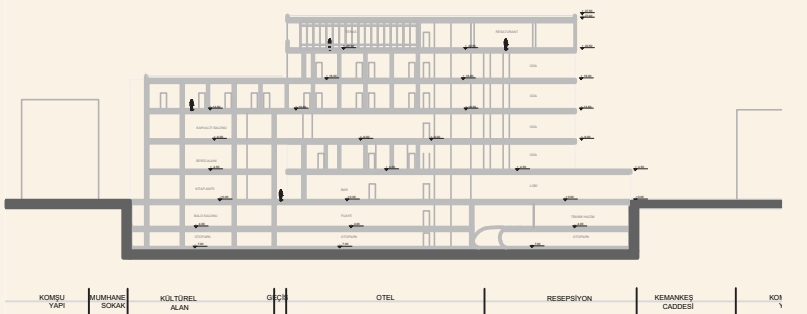
Site Plan



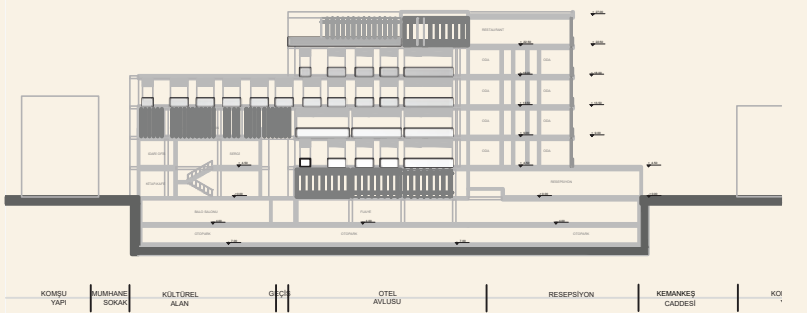
South View



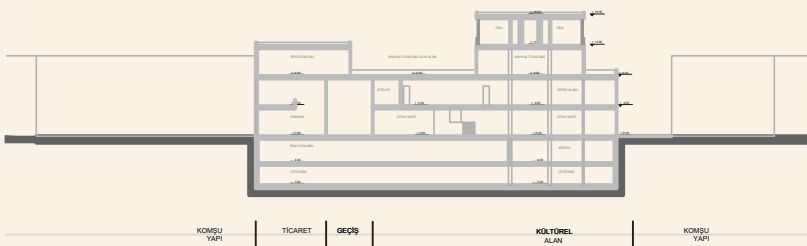
North View



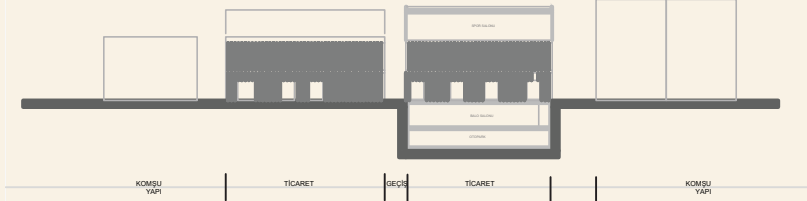
A-A Section



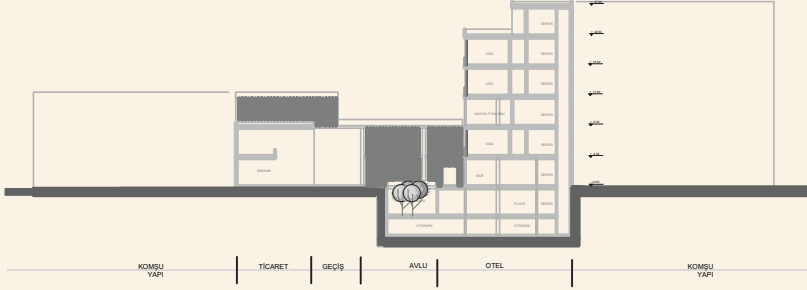
B-B Section



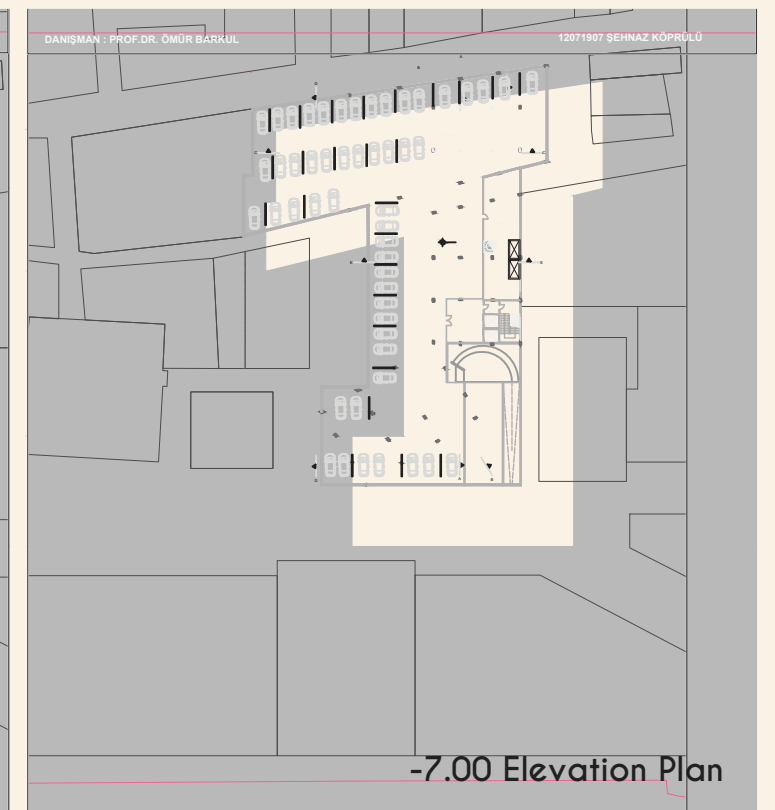
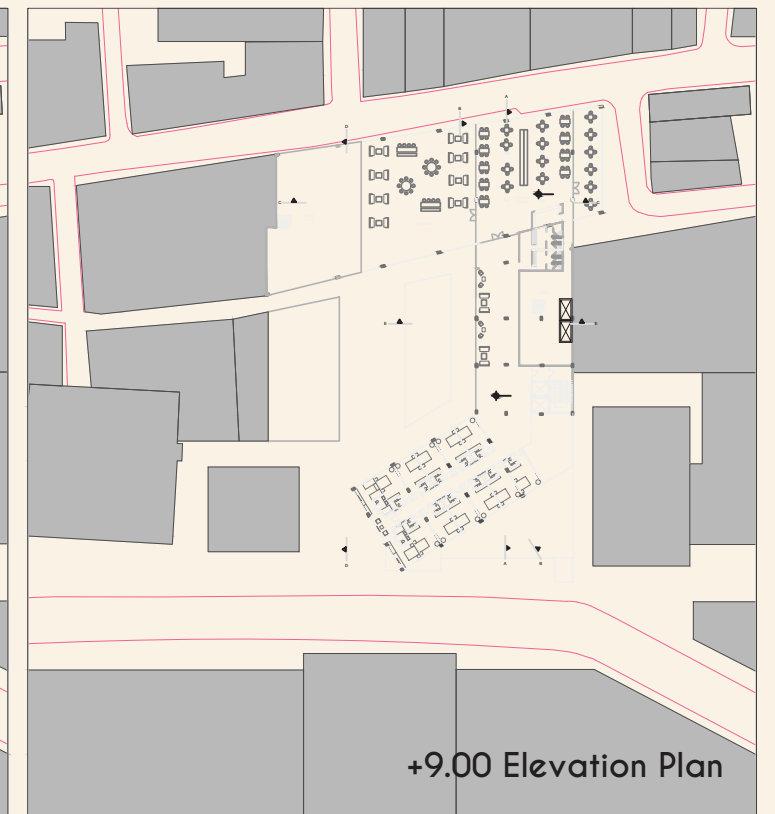
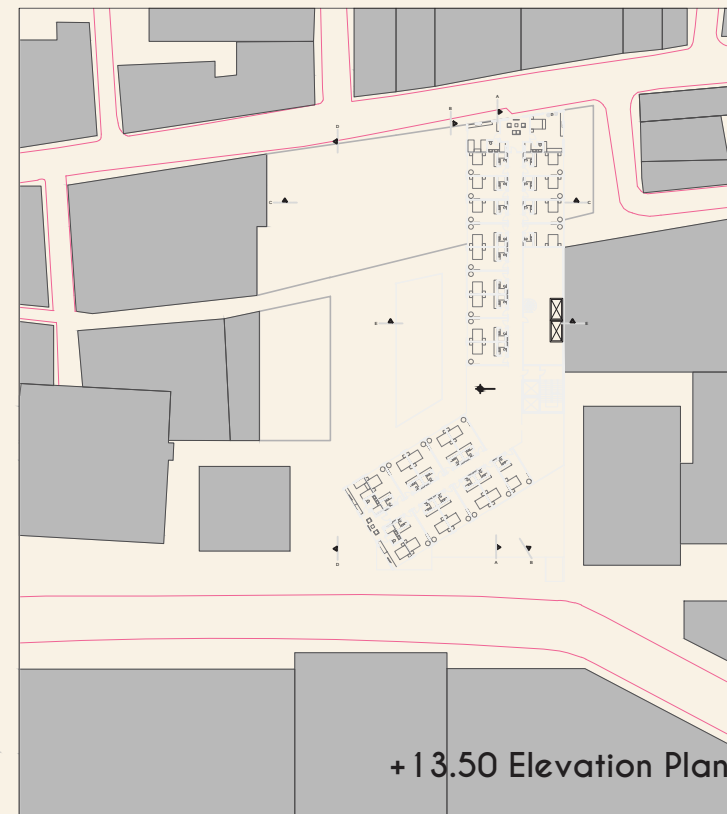
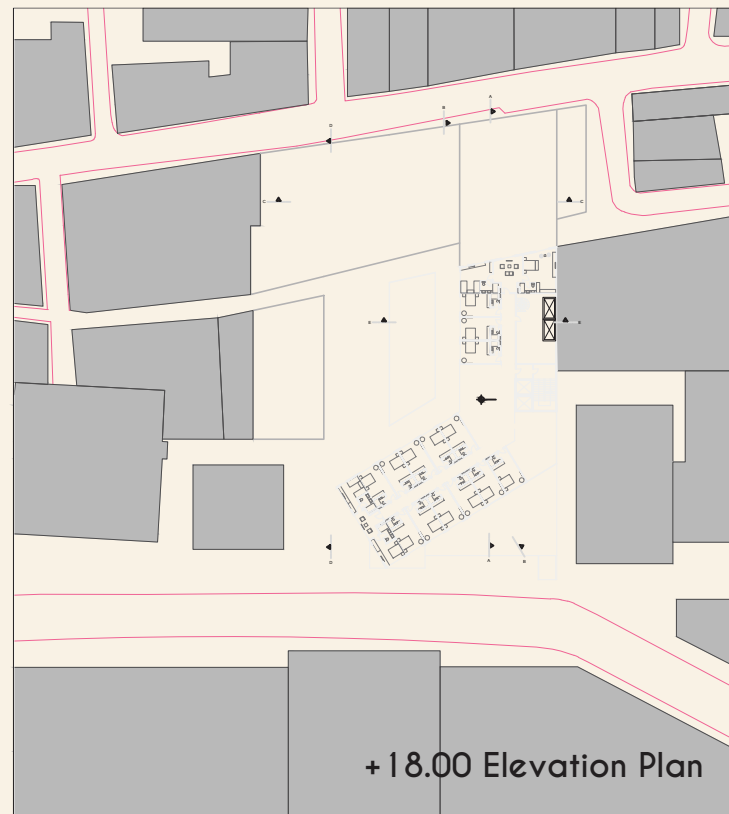
C-C Section

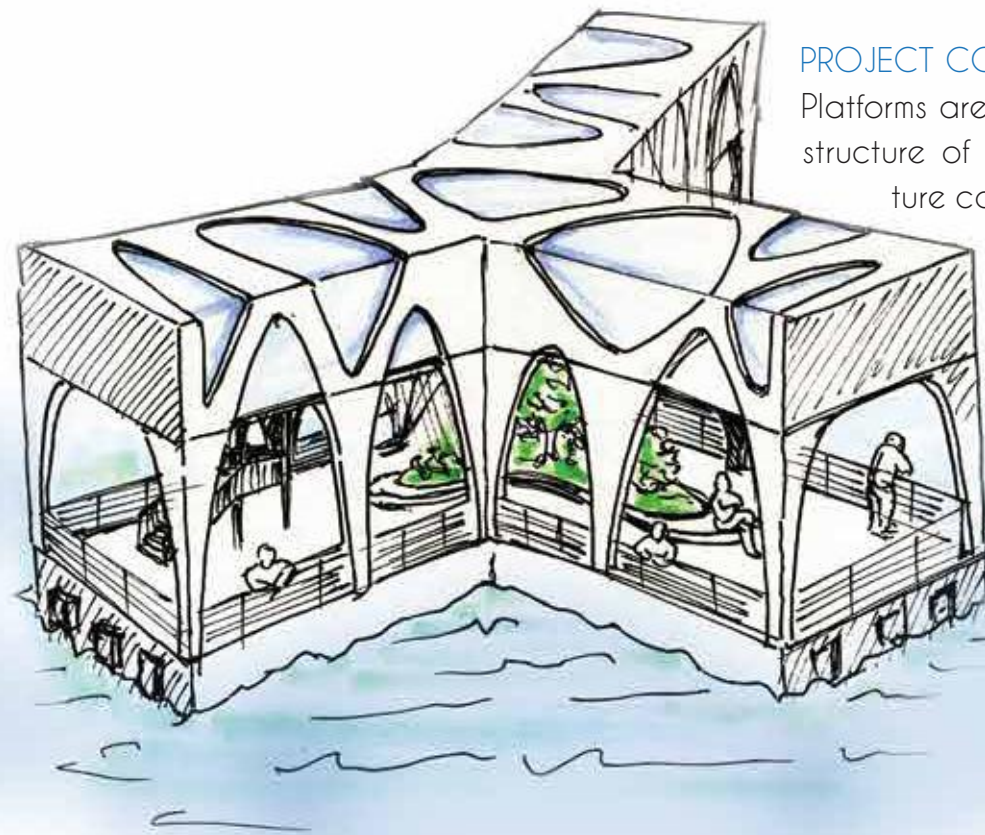


D-D Section



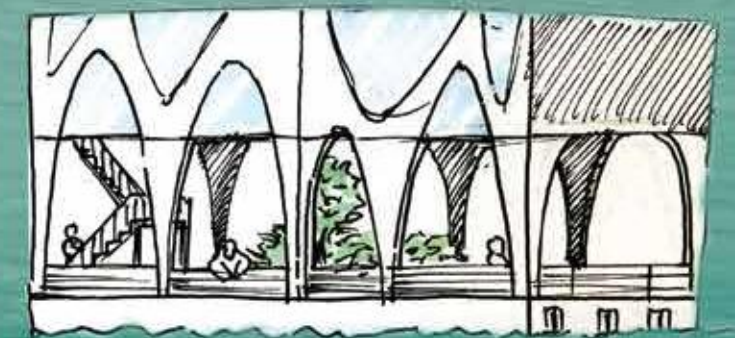
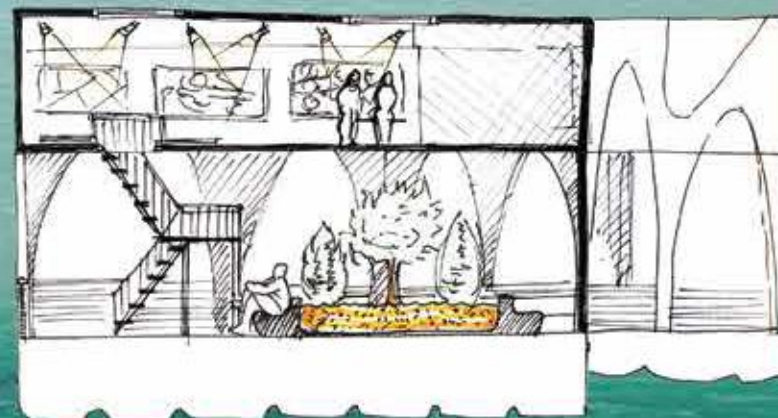
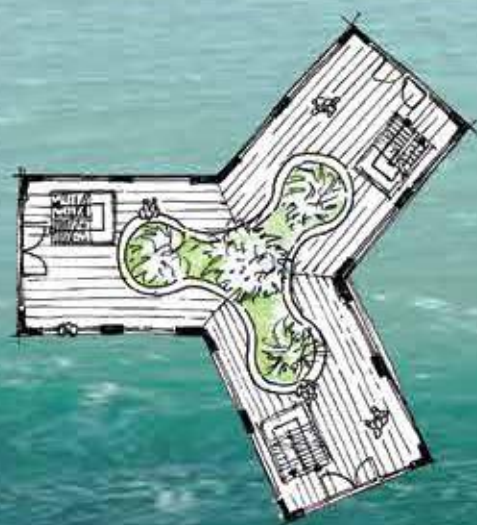
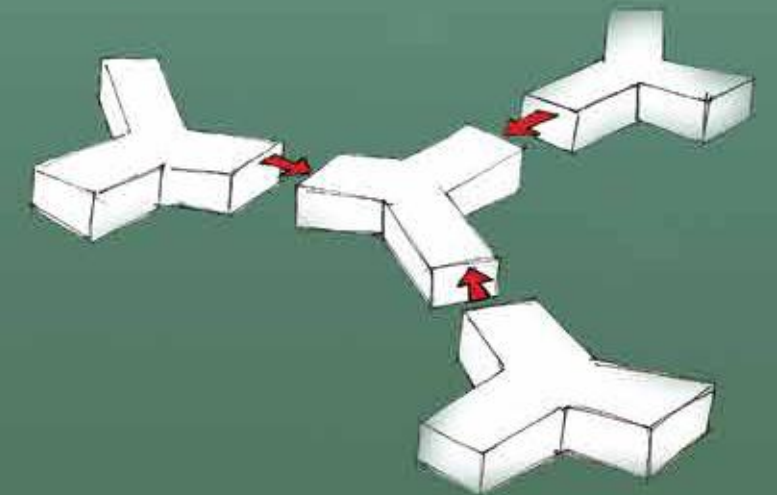
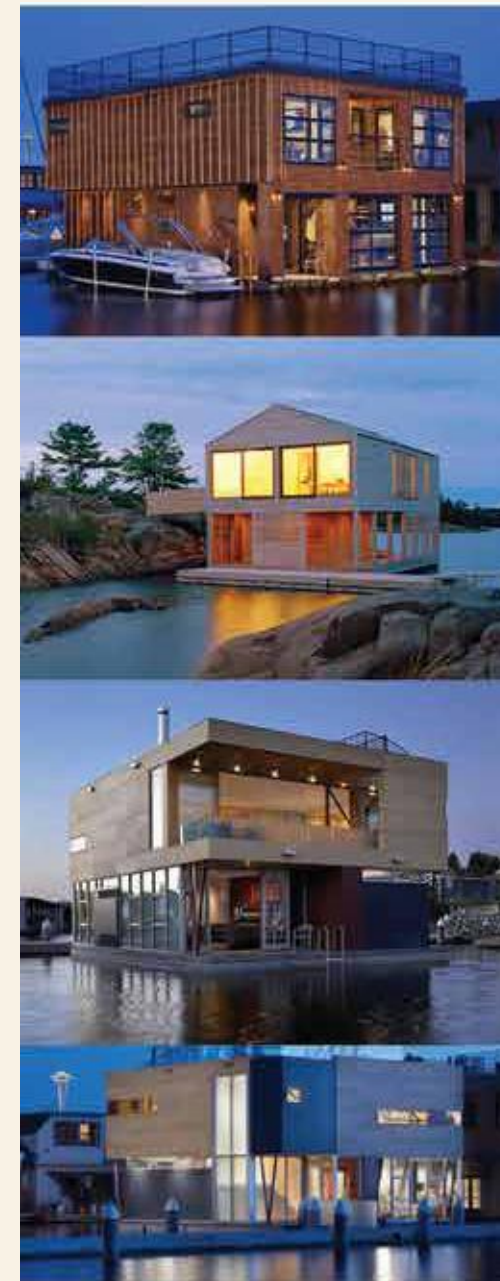
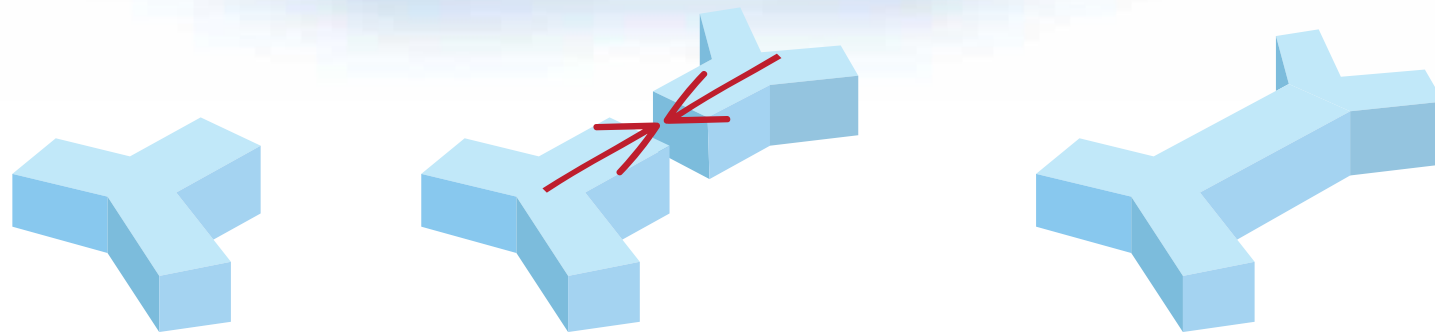
E-E Section





PROJECT CONCEPT

Platforms are inspired from the geographic structure of Stockholm's islands. The structure can be used on water as well as land and it can be moved everywhere depending on the requirement the structure makes the water more useful because there is already a lot of built structures on land and it creates area with street structure between the islands. With this platform we can attach the islands to each other in different way from the bridge.



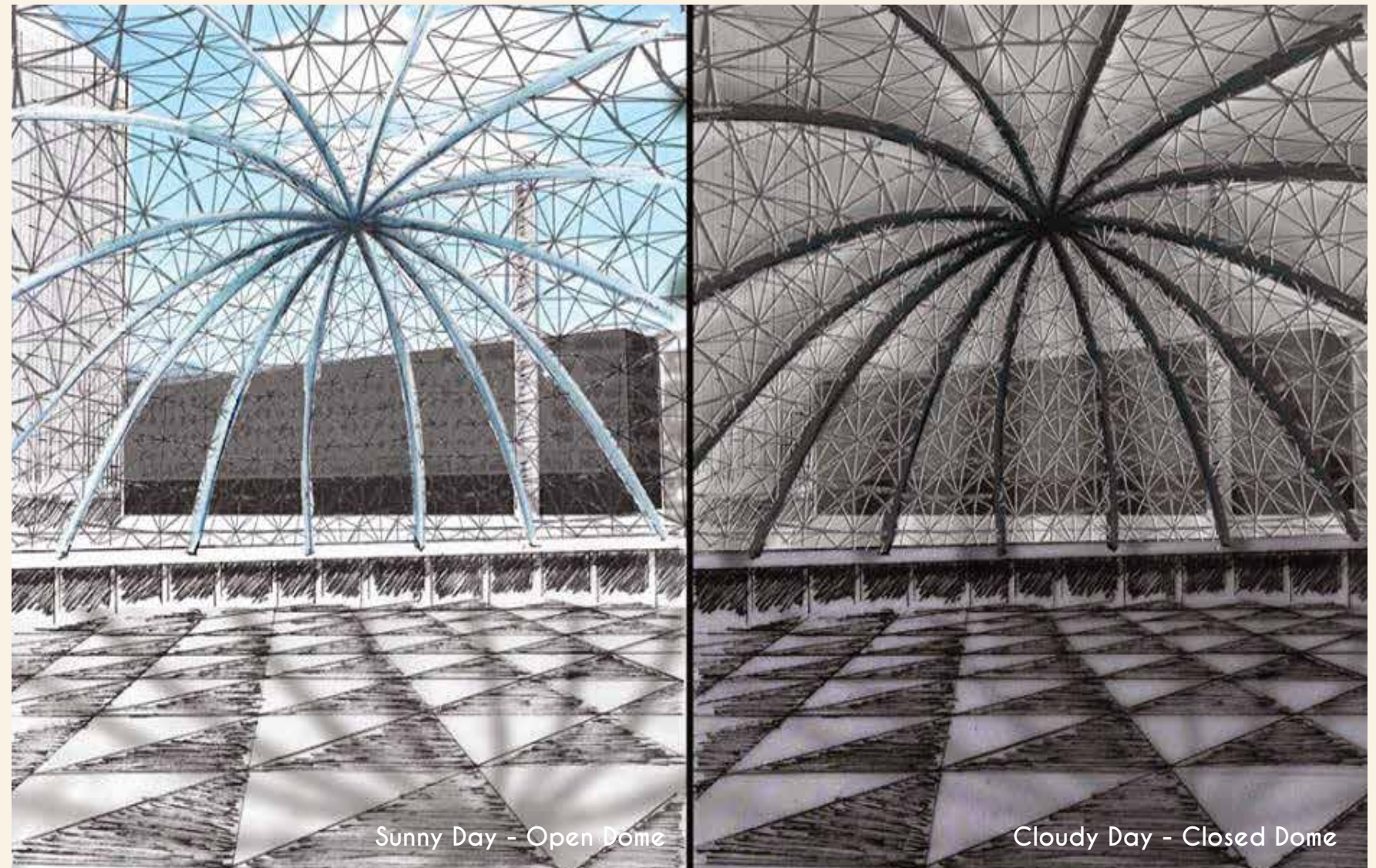
CURRENT SITUATION

Square has a dominant west-to-east axis and is divided into three distinct parts:

- A sunken pedestrian plaza furnished with a triangular-colored floor pattern and a wide flight of stairs leading up to the pedestrian street Drottninggatan, connecting south to Stockholm Old Town and north to Kungsgatan.
- This plaza is partly overbuilt by a roundabout centered on a glass obelisk and by the concrete decks of three major streets.
- North of this traffic junction is a considerably smaller open space overlooked by the high-rise façade of the fifth Hötorget Building from where the avenue Sveavägen extends north.



Sergels Torg, Stockholm



Sunny Day - Open Dome

Cloudy Day - Closed Dome



Mimosa Pudica

Mimosa Pudica

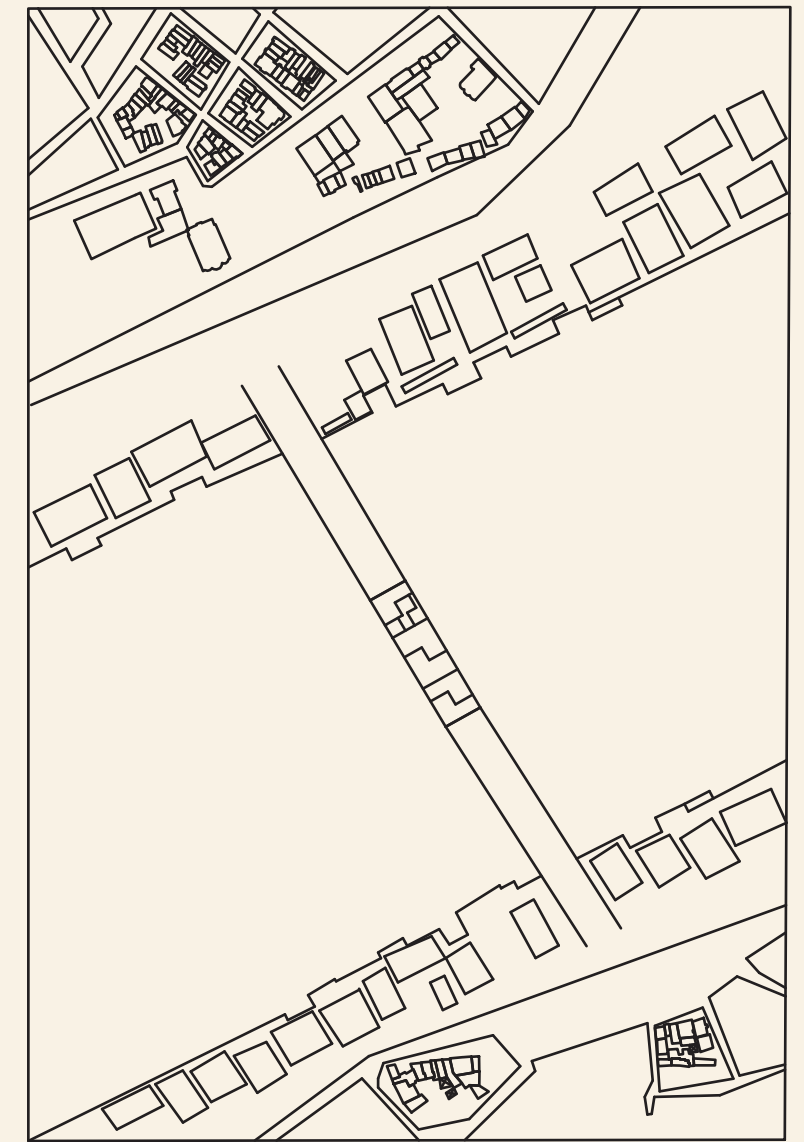
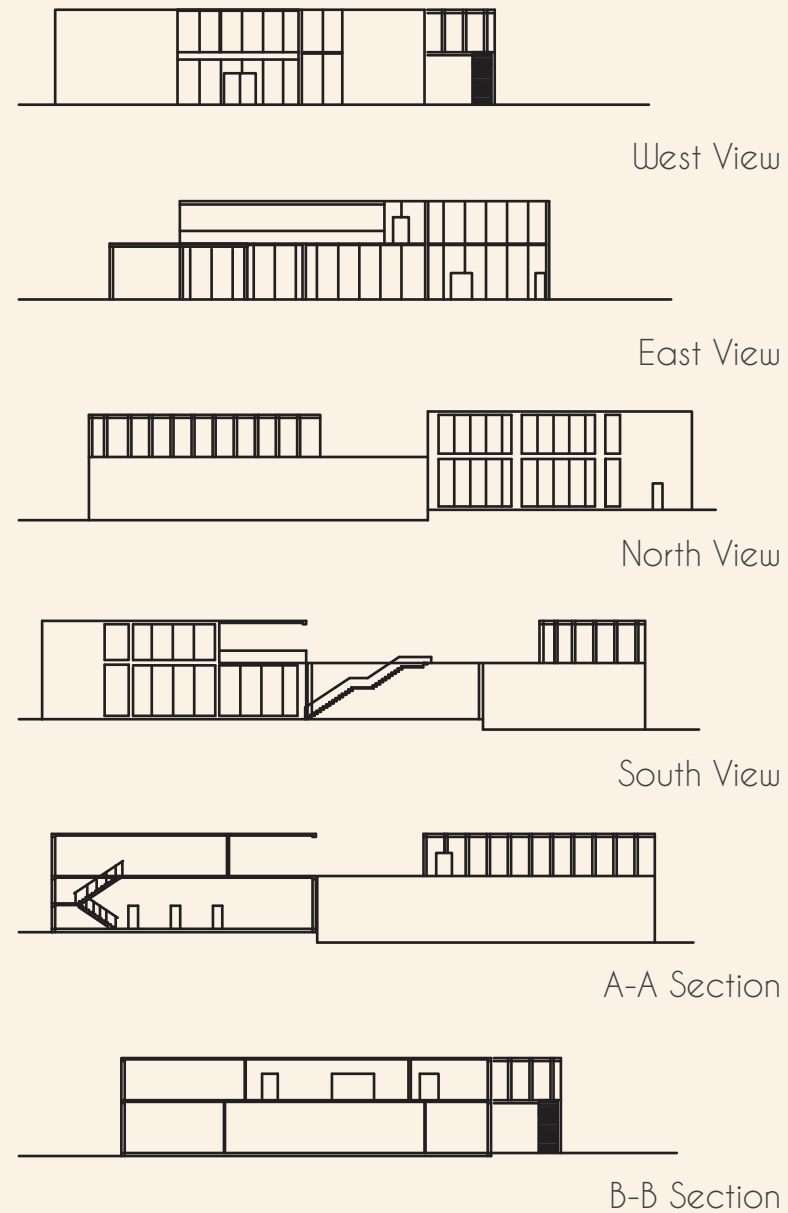
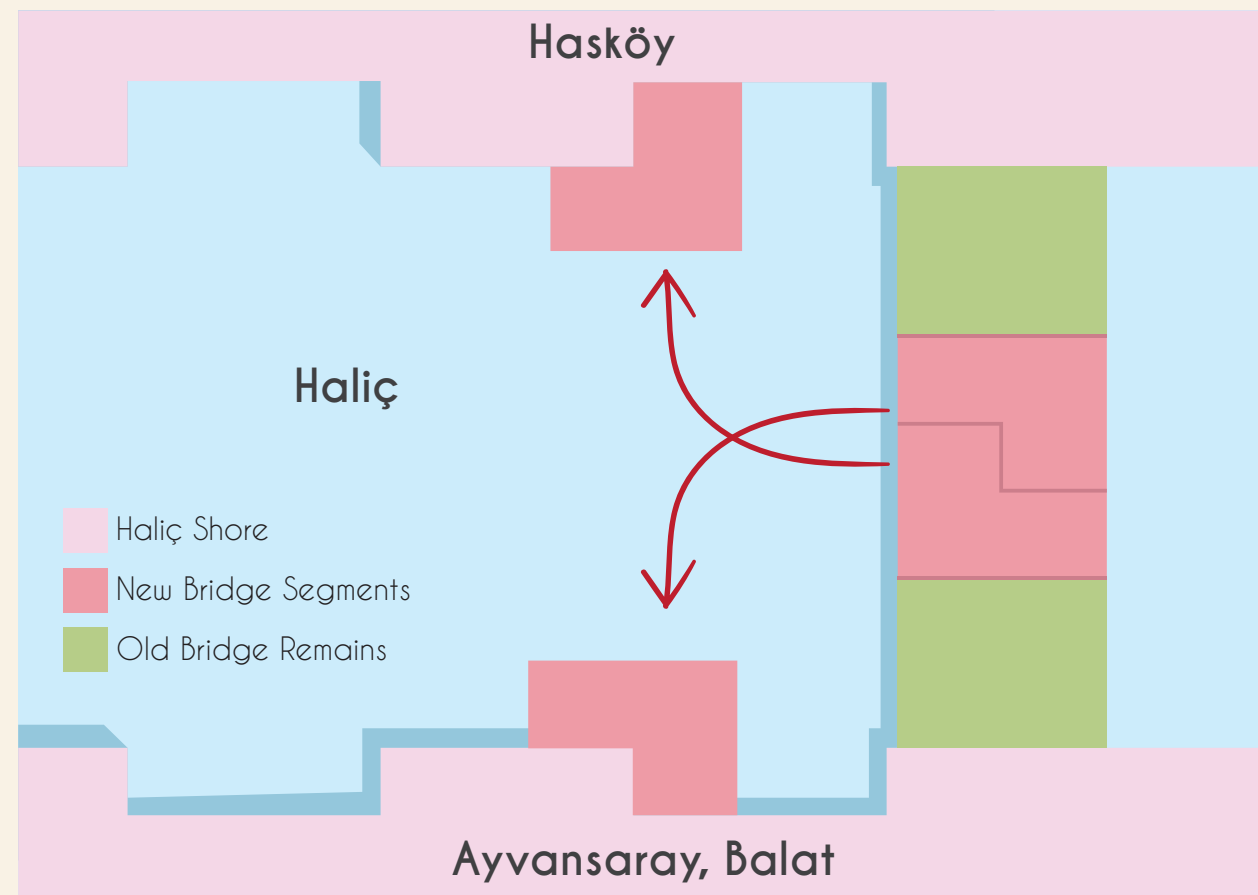
The compound leaves fold inward and droop when touched or shaken, defending themselves from harm, and re-open a few minutes later.



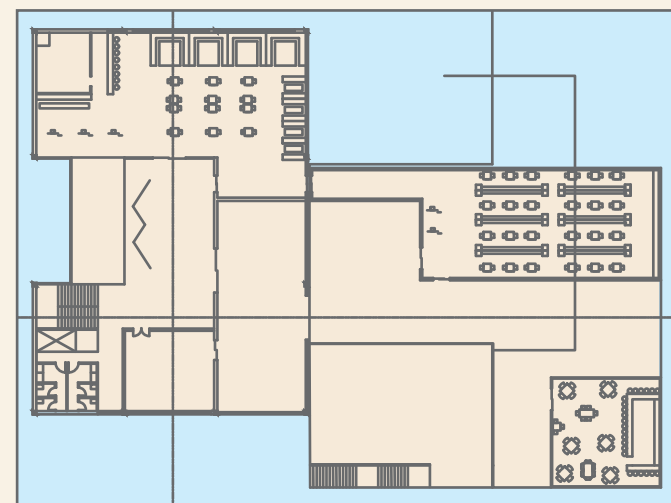


OLD HALIC BRIDGE-PLUG AND PLAY

The project is located between Balat and Hasköy in Halic. The old Halic bridge contains more than one part and with time several parts has been lost and that area became unused. In my project my aim is to bring this area usable again, relate Balat and Hasköy again. so i designed two pieces wich are movable and changeable fonctions. the movable pieces can come abroad and be plug to the sea side or can be the passage between the two coast.



Site Plan



First Floor



Ground Floor





